

MEMORANDUM

To: Chairman Cunningham and Members of
the Planning Commission

From: Cindy Petkac, Planning Division Chief

Subject: 2035 Comprehensive Plan – Joint Off-Site
Work Sessions with City Boards and
Commissions to Discuss Draft Actions and
Metrics



**Meeting
Date:** June 12, 2017

The City's comprehensive plan is the primary reference document for decision-making related to land use and development. The proposed structure for the 2035 Comprehensive Plan includes: vision statement, guiding principles, goals, outcomes, actions and metrics. Actions define the specific steps necessary to realize each outcome, and ultimately, each goal while metrics provide a method to measure progress towards achieving that goal.

The Planning Commission is hosting four joint off-site work sessions at Blenheim Interpretive Center in May and June with the various City Boards and Commissions. The purpose of the SWOT technical review of the 2035 Comprehensive Plan Fact Book is to assess the City's major strengths, weaknesses, opportunities and threats in order to provide a framework for identifying an initial list of draft actions and metrics.

Please find below the schedule of content areas to be discussed at each joint work session and the City Boards and Commissions invited to participate in the discussions.

May 8 - Neighborhoods; Housing; Community Design and Historic Preservation

May 22 - Commercial Corridors and Local Activity Centers; Economic Vitality*

June 12 - Environmental Sustainability; Infrastructure and Utilities; Parks, Recreation and Cultural Arts

June 26 - Education; Government and Public Safety

*Summary of May 22 work session discussion attached.

City Boards and Commissions: Board of Architectural Review, Board of Zoning Appeals, City School Board, Commission for Women, Commission on the Arts, Community Appearance Committee, Economic Development Authority, Environmental Sustainability Committee, Fairfax Renaissance Housing Corporation, Historic Fairfax City Inc., Human Services Committee, and Parks and Recreation Advisory Board.

Attached are the draft SWOT technical reviews for the Natural Environment and Sustainability Initiatives, Infrastructure and Utilities, Parks and Recreation, and Cultural Arts content areas which will be discussed at the June 12 joint work session. These drafts are intended to provide general

analyses of the Fact Book data that meeting participants can use to identify more specific issues that could be addressed in the plan's actions and metrics. Figures referenced from the Parks and Recreation Strategic Master Plan are also included along with four newly created Fact Book figures. Finally, as requested during the April 24, 2017 Planning Commission work session, Staff's notes on the parks and recreation draft goals and outcomes are attached.

Strengths are existing features, amenities and characteristics that contribute to the City's success. These include intangible attributes as well as physical assets. We want to reinforce, protect and build on our strengths.

Weaknesses are existing features, conditions or problems that hinder the City from realizing its goals. Actions should be developed to address or overcome these obstacles.

Unlike strengths and weaknesses, opportunities are more forward-looking and deal with larger forces. These are future prospects that could help the City realize its goals. The City should consider ways to strategically take advantage of these opportunities.

Like opportunities, threats are more forward looking than strengths and weaknesses. These future challenges could hinder the City from realizing its goals. The City should consider ways to avoid or mitigate threats.

Attachments: May 22 Planning Commission Joint Work Session Summary
Draft SWOT Technical Reviews for Natural Environment and Sustainability Initiatives,
Infrastructure and Utilities, Parks and Recreation, and Cultural Arts Content Areas (4)
Revised Draft Goals and Outcomes for Natural Environment and Sustainability Initiatives,
Infrastructure and Utilities, Parks and Recreation, and Cultural Arts Content Areas
Staff Comments and References on Parks and Recreation Draft Goals and Outcomes
Figures from Parks and Recreation Strategic Master Plan referenced in Parks, Recreation
and Cultural Arts SWOT Technical Analysis (8)
New Fact Book Figures referenced in Natural Environment and Sustainability Initiatives,
and Infrastructure and Utilities SWOT Technical Analysis (4)

**City of Fairfax Planning Commission May 22, 2017 Joint Work Session with
City Boards and Commissions at Blenheim Civil War Interpretive Center**

**Summary of the Discussion on the 2035 Comprehensive Plan Draft SWOTs,
Actions and Metrics for Commercial Corridors, Local Activity Centers,
And Economic Vitality Content Areas**

Those in attendance:

Planning Commissioners: Paul Cunningham, Janet Jaworski, Dennis Cate, Joseph Harmon, Tom Armstrong, Tom Burrell, Karen Wheeler-Smith

Representatives from Economic Development Authority: Mary Valenta (Chair), Michael O'Brien (Vice-Chair), Craig Havenner, John Sabo, Chris Todd, Kelly McLaughlan, Sean Mallon

Representatives from other City Boards and Commissions: Dorothy Sorrell (Human Services Committee), Robert Matthews (Board of Zoning Appeals and Fairfax Renaissance Housing Corporation), Patricia Addison (Commission for Women)

Others: Tom Ross, Mac McDonald

City Staff: Chris Bruno, Cindy Petkac, Eric Forman, Kelly O'Brien

Discussion Notes on Draft SWOT, Actions and Metrics for Commercial Corridors and Local Activity Centers Content Area:

- Request to identify/define commercial corridors and activity centers
- The zoning ordinance rewrite should have streamlined the process for development. Have we seen that happening?
- Why use the term unsubsidized if we haven't subsidized. Are unsubsidized projects feasibly going forward?
- EDA member (a developer) stated he can pay for parking or land but not both; needs subsidies
- City has been talking about mixed use for only 10-15 years; Scout and Novus are the first projects with mix. Are we giving up commercial space for residential?
- Multifamily gets charged commercial rates so should be seen as commercial land use (*Note: Staff consulted with the City Assessor who indicated that multifamily is taxed at the residential rate, not commercial.)
- City doesn't have enough people to support class A retail, need to stack more people
- What about the burden on schools and services?
- Need to sell a lifestyle/experience with theaters, dog parks, bike storage
- Where are the schools in terms of capacity?

- Project worked on by one EDA member had retail originally planned under residential but filled with day care and dentist office instead, still a neighborhood service.
- Not enough critical mass of people and limited visibility to attract good retail
- Need 100 residential units in mixed use building to support 1000 sf of retail
- Need to put mixed use projects near office to help support retail
- Need 6-7 storefronts together to make retail work
- Subsidy can come from the project, i.e., residential sales subsidize building retail; but that makes affordable housing difficult.
- City is too spread apart, don't get a sense of synergy. Look at Fairfax Corner, the mix of uses aren't vertical, but horizontal, close enough to easily move back and forth
- Need to look at all 4 corners of activity centers as part of a whole, not individually
- Having one type of mixed use category is a strength not a weakness, no analysis paralysis; let market determine mix, stratify too much stifles creativity
- Okay to have one component/use come first but require them to build parking garage that would support future office
- City has to be comfortable to say no, but say it quickly if a project isn't what we desire in a particular location
- If you carve it up into too small parcels then you might not get critical mass of commercial
- Problem with University Dr is that there's nothing along the way between Mason and Old Town; likes the revamped shopping center on Braddock across from Mason (University Mall)
- We need to diversify economically focus on small business incubator and technology and partnering with Mason
- Market Fairfax City as a fun place to work and play
- Need to put development in places where you can walk and connect to other places
- Be diversified, don't rely on gov't contractors, we are generally focused on small businesses and need to incubate those small biz focused on technology
- Have office spaces that can grow and shrink as businesses change; 5,000 sf – 12,000 sf range; stop separating uses, create more integrated commercial area
- Everyone doing stuff online now; have showrooms with 6 or 7 items just for customers to see one example in person and touch it then order online and shipped to their door
- We are over-retailed as a nation
- There will be less cars on the road in 2035
- We need more people living at activity centers

- Restaurants seeing a decline, Blue Apron is delivering food to your door
- 3D printing will have major effect on future of commercial
- Retail needs to offer fun reason to go out and do stuff, make it an experience; change to experiential model, shared experiences
- More shared workspaces too where different industries can come together and collaborate
- More opportunities to work close to where you live; less cars, more walkable
- How much residential growth do we want to encourage this? Would be huge population growth.
- Don't want neighborhoods to change. Why not?
- Adaptive reuse of buildings
- Paul VI is an opportunity; Metro stop at 123 would be big opportunity, look at Falls Church
- It is a strength that we are a small city and people have ability to reach staff and politicians; not as many layers, staff responsive and easily accessible
- ANCC "feeling itchy" because of how city taxes it; tank farm should also be looked at; would need to provide transportation connections
- Some expressed caution in how we plan for these areas; could drive the values up and impact current and future developments nearby
- Actions suggested:
 - EDA started developing small area plans on building by building basis; comp plan can focus on block by block
 - Maybe we (City, EDA) need to get into the parking garage business that provides parking for multiple businesses/developers; issue bonds to pay for land or parking
 - City needs marketing plan; create excitement that we are open for business, open for redevelopment
 - Stop studying things forever and just say yes or no
 - Let the market determine architectural style; don't limit developer creativity
 - Give developer the "what" we want to achieve in terms of density; suggest more of a bubble diagram with streets and parking identified than detailed small area plans, more like Reston Town Center did 30-40 years ago
 - Intersection of 123 and 50 (Northfax) should be our downtown; major opportunity for city if Metro expands
 - Suggestion strike "small area" from staff actions, maybe concept plan instead

- Everything commercial in the city should be a UDA and mixed-use; just distinguish between single-family residential and everything else; just 3 future land uses: residential, mixed use and parks

Discussion Notes on Draft SWOT, Actions and Metrics for Economic Vitality Content Area:

- Being located on the border of George Mason University, the largest university in the state, is a major strength
- Referring to figure 112, our per capita is high because we aren't that dense of population, could add more people and make more money but be lower on that chart
- Dense multifamily could be economic driver
- Car dealers put large % of our commercial base on 50/29, people forget that car repairs are taxable
- People go to restaurants while car being worked on
- Are anchors absolutely necessary for developments now? Not anymore... new model is to create a lifestyle and the retail that supports that lifestyle (like at the Mosaic District)
- Need to attract developers of these new models (lifestyle centers)
- Don't put all chips in one anchor that backs out and stalls project
- Stores like Target need more than just people with shopping lists, need impulse buyers
- Need place people will hang out for hours and call friends to come join them
- What are we looking for in our large areas?
- What about Rosenthal property and Lotte market?
- Good portion of commercial in the city is obsolete
- EDA did a vision study for Lotte building but owner didn't want to do anything suggested
- Need to find ways to foster development
- What makes Mosaic successful? County made plans for an underutilized area and waited for the right developers. County had a vision and political will to make it work. County provided land for transportation/road extension.
- Mosaic needs the residential to make the retail work; need people walking not solely rely on drivers as it will choke the roads. County had patience to wait to get what they wanted, we need to do the same.
- Can't rely on one developer to do everything
- City needs to define our vision and the political will to make projects happen here
- Old Town, our "authentic downtown," has too much traffic, too narrow sidewalks and lack of on-street and off-street parking

- Downtown Fairfax is really just a historic district not a true downtown, we need to create one; lack of good retail; it's more of a restaurant and recreation destination
- City is so small and compact, each of the activity centers should be walkable, should be able to walk to the Circle, Old Town, Northfax; there needs to be a "there" there
- Lot of GMU research have come from federal subsidies; now looking at corporate world, enterprises large and small
- How can we make GMU grow downtown University Dr and not Braddock?
- Need to give the private sector the opportunity to be creative in the development to be successful, to be different (taller, denser); let our public officials say yes
- Would like to see something like the mall at Charlottesville that is pedestrian friendly; University Dr is a barrier, tough to cross from Woody's to Old Town Square
- Seems to be a consensus among participants that the City needs more density but probably in the minority in that thinking; emotions take over facts; need to create a vision
- People thought Farrcroft would ruin the City because it wasn't ¼ acre lots
- We can make this a city of the future and still maintain the character
- How do we bridge ideas from charrette to what we want downtown to be?
- We collect no taxes if Mason expands; what we want is "spin-off" development
- University Dr may be where we want our class A office buildings
- Actions suggested:
 - Look at Inova Hospital wellness medicine on Exxon site; what relationship do we want with that? Should take advantage of proximity to it
 - Concern with City setting design aesthetic; let zoning be the materials police; take BAR out of the equation; dictate too much to developers on design stifles creativity; developers will go elsewhere; just say yes we like it or no, we don't
 - Redevelop houses that are functionally obsolete; duplexes are great
 - Goal is to stimulate economic vitality through all sectors of economy ; setting % ratio of commercial to residential sends wrong message; goals is to stimulate economic vitality
 - Need more "rooftops" but a balance, not just apartments
 - Disagrees, feels it is good to set a goal so people know what we are. Some towns are 100% residential but you know that going in that it's all on your taxes to fund services
 - Perhaps comp plan could provide language to justify ratio? Offer bonus for residential to help with commercial
 - Referring to figure 49, our residential is increasing in value compared to commercial

- New development should be revenue neutral in terms of impacts potential; can we use fiscal impact as metric? Projects should pay towards the city not cost the city
- % goal should % revenue stream not assessments
- There are neighborhoods in the city that are becoming functioning obsolete
- Regarding single zip code, city should do cost benefit analysis
- Does it make a difference? It does for sales tax. 1% comes back to the municipality and if it's reported wrong we don't get the revenue
- Are we benefitting for anything in terms of federal subsidies for having the larger 22030 zip code? Not aware of anything

City of Fairfax 2035 Comprehensive Plan - SWOT Technical Review of Fact Book

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Strengths are existing features, amenities and characteristics that contribute to the City's success. These include intangible attributes as well as physical assets. We want to reinforce, protect and build on our strengths.

Weaknesses are existing features, conditions or problems that hinder the City from realizing its goals. Actions should be developed to address or overcome these obstacles.

Unlike strengths and weaknesses, opportunities are more forward-looking and deal with larger forces. These are future prospects that could help the City realize its goals. The City should consider ways to strategically take advantage of these opportunities.

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Natural Environment and Sustainability Initiatives Content Areas

Strengths

- The City of Fairfax has been declared a Tree City USA for over 26 years and currently has a City-wide tree canopy of 38%. (Figure 101)
- The majority of households have easy access to nature and open space. (Figure 95)
- Several neighborhoods have access to streams via trails and parks. (Figures 95, 97)
- The majority of the City has a soil type that falls into the Wheaton-Glenelg complex soil association, which provides good foundation support and is considered to be well-drained. (Figure 100)

Weaknesses

- There is a large percentage of impervious areas in the City of Fairfax, which includes an abundance of impervious surface parking and car storage lots. (Figures 35, 38, 106)
- The majority of streams in the City of Fairfax have an overall stream health rating of poor. (Figure 97 revised with stream health assessment table)
- Invasives species are located throughout the City of Fairfax and cause ecological and economic harm. (Figure 103).

Opportunities

- Protect and enhance our watersheds by managing stormwater runoff with innovative green stormwater infrastructure throughout the City. (Figure 96, 97, 98, 106)
- Complete stream restoration projects on degraded sections of streams. (Figure 97)
- Provide increased access to nature and streams through the addition and/or extension of trails. (Figures 95, 97)
- Protect and enhance the City's urban forest, native vegetation, natural open spaces and contiguous greenway corridors. (Figures 101, 102)
- The City has a large proportion of aging commercial and residential building stock that can be retrofitted for energy and sustainability improvements. (Figures 19, 20, 34, 104, 105)

- Incorporate the use of sustainable practices, technology, design and materials into new redevelopment projects. (Figures 40, 104)
- Increase the percentage of renewable energy use in the City. (Figure 107)

Threats

- Buildings and infrastructure currently exist in the floodplain and the resource protection area (RPA), which are subject to continuous or periodic inundation or flooding. (Figures 98, 106)
- A significant percentage of pervious surface is contained within private open space without established mechanisms to preserve it. (Figures 4, 28, 101, 106).
- The population of the City's publically owned street trees is not diverse (over 50% is made up of Dogwood and Red Maple trees) and is vulnerable to significant tree-loss. (Figure 102)
- The projected population increase may contribute to the depletion and degradation of natural resources. (Figure 5)

Potential Actions and Metrics

1. Develop criteria for constructing new buildings to LEED or ICC International Green Construction Code standards.
2. Develop criteria for applying LEED Existing Building standards to renovations and rehabilitations of City facilities.
3. Implement a Commercial PACE Program.
4. Encourage the use of alternative energy by updating the zoning ordinance, permitting process and internal procedures. Measure by the percentage of renewable energy use.
5. Adopt a policy to commit to achieving 100% renewable electricity use by 2035.
6. Adopt a policy to reduce GHG emissions to 80% below 2005 levels by 2050.
7. Develop and implement an Urban Forestry Plan to protect and enhance the City's urban forest.
8. Implement the City's Stormwater Management Plan and Solid Waste Management Plan.
9. Develop and implement an Invasive Management Plan to identify and control invasive species that threaten natural ecosystems.
10. Develop and implement a Sustainable Landscaping Plan to revegetate and restore disturbed areas with native species and reduce the use pesticides/insecticides and excess nutrients.
11. Join the National Flood Insurance Program Community Rating System (CRS) and become rated.
12. Adopt transportation policies that improve air quality (e.g. idling, complete streets, transportation demand management, vehicle miles traveled, alternative fuel vehicles, etc.).
13. Conduct community education and outreach.
14. Evaluate options to mitigate the impact of natural hazards, including flooding.

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Infrastructure and Utilities Content Area

Strengths

- Fairfax Water provides a safe and reliable potable water supply for the City. (New Figure X)
- The City operates its own wastewater collection system and provides adequate sewer services to all areas of the City. (New Figure Y)
- The City provides reliable and efficient solid waste and recycling services to single family homes and townhouses. (New Figure Z)

Weaknesses

- The City does not own or operate any electric, telephone or cable utilities and lacks complete baseline information on the following: electric lines, telephone lines, cable lines, gas lines, and underground vs. overhead utilities.
- Trees are trimmed away from overhead lines on a regular basis, resulting in odd-shaped and unnatural-looking trees that cannot grow to their fullest potential. (Figures 101, 102)

Opportunities

- Underground overhead utilities (electric, telephone and/or cable lines) through redevelopment efforts. (Figures 2, 33, 40)
- Coordinate the installation of alternative fuel vehicle infrastructure throughout the City (New Figure V)

Threats

- New development may result in the need for additional sewage pumping stations and sewer lines. (New Figure Y)
- Due to aging infrastructure, there is a possibility of sewage leaks in pipes under streams and groundwater if proper maintenance is not performed. (New Figure Y)
- Infrastructure currently exists in the floodplain and the resource protection areas which are subject to continuous or periodic inundation or flooding. (Figures 98, 106)

Potential Actions and Metrics

1. Continue to work with Fairfax Water to ensure the City has access to safe drinking water. Measured by the percent of water produced meeting Safe Drinking Water Act standards.
2. Continue regular maintenance and improvements to the City's wastewater collection system to ensure compliance with federal and State environmental regulations.
3. Continue regular inspections of all best management practices (BMP) structures installed in the City, on both public and private property, to ensure proper maintenance and performance in accordance with the City's Virginia Pollutant Discharge Elimination System (VPDES) permit requirements.
4. Provide improved access to City services through the use of enhanced technology.
5. Partner with utility providers, local municipalities and regional groups to improve access to utility data.
6. Coordinate upgrades and replacement of non-City provided utilities, including electricity, natural gas and communication networks. Monitor advances in communications technology and employ them if the City can financially and functionally accommodate them.
7. Evaluate and ensure that there is adequate lighting along all major streets. Utilize standards established by the "Illuminating Engineering Society" to determine whether an area is adequately lit.
8. Regularly assess and remove hazardous trees that pose a risk to pedestrians or may damage the right-of-way and streets.

City of Fairfax 2035 Comprehensive Plan - SWOT Technical Review of Fact Book

The purpose of the SWOT technical review of the 2035 Comprehensive Plan Fact Book is to assess the City's major strengths, weaknesses, opportunities and threats in order to provide a framework for identifying an initial list of draft actions and metrics. For the Parks and Recreation content area we have also included analysis of the tables and figures in the 2014 Parks and Recreation Strategic Master Plan.

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Parks and Recreation Content Area

Guiding Principle. In 2035, Fairfax is a city with inviting, well-maintained and programmed parks, trails, open spaces and multi-generational community centers.

Strengths

- Access to recreation and open space is within a 15 minute walk for nearly all neighborhoods. (Figures 95, 126; P&R SMP Figure C-2)
- Wide array of recreation opportunities and events. (P&R SMP Tables C-2, D-3)
- The City of Fairfax provides 13.66 acres of park land per 1,000 residents compared to 9.22 acre average for Northern Virginia. (P&R SMP Table on pg. E-7)
- Some neighborhoods in the City have extensive trails. (Figure 127)
- Strategic partnership allowing City residents to use County facilities at County rate. (P&R SMP Figure C-11)
- Member of Tree City USA with City-wide tree canopy of 38%. (Figure 101)

Weaknesses

- CUE bus routes do not connect residents to the Senior Center at Green Acres. (Figures 82, 84)
- Trails are disconnected from one another and do not connect to a larger network and regional trails. (Figures 63, 128)
- Incomplete sidewalk network does not provide adequate separation for pedestrians to safely travel to parks and facilities. (Figure 87)
- Very limited dedicated bicycle facilities for recreational purposes. (Figure 85)
- Limited ADA accessibility at playgrounds. (P&R SMP Figure C-4)

Opportunities

- Improve access to recreation and open space in all neighborhoods. (Figures 28, 95)
- Provide social, educational and recreational benefits to growing senior population at Senior Center at Green Acres. (Figures 6, 130)
- Existing unused right-of-ways that could be used to provide pedestrian and/or bicycle connections. (Figures 44, 46)
- Potential reuse of underutilized sites such as Westmore School Site and Green Acres. (Figure 126)
- Katherine Barker Park, 9999 Main Street, a 2.9 acre property in life estate to become future park space and the three County Property Yards that could be used for open space or other potential uses if the County chooses to leave those sites. (P&R SMP Figure C-13)
- Connections to regional trails, including proposed I-66 trail. (Figure 63)

Threats

- Lack of connectivity in several neighborhoods discourages walking and bicycling to parks, open space and facilities. (Figure 87, 88)
- Projected population increases may result in demand for additional services and facilities. (Figure 5)
- Private open space without established mechanisms to preserve it comprises a significant amount of the open space in some areas. (Figures 28, 95)
- Invasive vegetation in parks. (Figure 103)

Potential Actions and Metrics

1. Consolidate the current three future land use categories (Open Space-Preservation, Open Space-Recreation, Open Space-Conservation) into one Parks, Recreation and Open Space category.
2. Implement measures to preserve selected lands in perpetuity, e.g., conservation easements, deed restrictions, etc.
3. Identify opportunities for future open space and trails in neighborhoods that are deficient in public recreation and open space opportunities.
4. Determine how the City's long-term needs for a community center and senior center can be best met.
5. Enhance public access to parks and recreational facilities by making any necessary infrastructure improvements.
6. Update parks and facilities to make all accessible to individuals of all abilities.
7. Expand partnerships with institutional and business communities.
8. Periodically survey parks and recreation customers to identify desired changes in facilities and programming.
9. Enhance safety, accessibility, quality of service and cost effectiveness through comprehensive operations and maintenance programs and services.
10. Expand and enhance facility, program and service offerings through innovative funding, management best practices and cost recovery efforts.
11. Increase awareness, participation and support of programs, facilities and services using innovative promotional and marketing initiatives.

City of Fairfax 2035 Comprehensive Plan - SWOT Technical Review of Fact Book

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Cultural Arts Content Area

Guiding Principle. In 2035, Fairfax is a city with a thriving cultural arts program that supports a variety of special events, art spaces and performance venues.

Strengths

- Publicly accessible cultural facilities including performance venues, museums, art galleries, libraries and historic sites. (Figures 60, 61, 129)
- Established cultural organizations/programming that continue to diversify range of offerings and participation.
- Array of cultural arts programs and events. (P&R SMP Table D-3)

Weaknesses

- Public art and cultural facilities are not located throughout the City, but are focused mainly in and around the Old Town area. (Figure 129)
- Lack of performance venues and multiplex movie theaters in the City. (Figure 129)

Opportunities

- Potential for inclusion of public art in future developments. (Figure 40)

Threats

-

Potential Actions and Metrics

1. Create one or more Arts and Entertainment Districts.
2. Establish policies and practices that promote cultural vitality throughout the City.
3. Expand partnerships with institutional and business communities for funding and facilities usage.
4. Build a 300-600 seat performing arts venue in the City.
5. Optimize use of existing public facilities for cultural arts programs.
6. Increase awareness of current and future programs and facilities.
7. Promote the cultural arts identity of the City.
8. Support the efforts of the “creative class” as they work to enhance the vibrancy of Fairfax’s culture and future business growth.

DRAFT

City of Fairfax 2035 Comprehensive Plan – Revised Draft Goals and Outcomes

Natural Environment Content Area

Guiding Principle. In 2035, Fairfax is a city with a healthy ecosystem of naturally flowing streams, native plants, wildlife, contiguous natural habitat areas and a healthy tree population.

Natural Environment Goal 1. Preserve and promote a healthy environment through policies and programs that improve the quality of the City’s natural resources.

Outcome NE1.1. Enhanced water resources and watersheds in the City.

Actions and Metrics

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Outcome NE1.2. Clean, healthy air that supports plant, animal, aquatic and human life.

Actions and Metrics

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Outcome NE1.3. Healthy, diverse trees that are part of a well-managed urban forest.

Actions and Metrics

-

Outcome NE1.4. A protected and diverse population of native vegetation located throughout the City.

Actions and Metrics

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NE1.5. Restored and preserved natural open spaces and contiguous greenway corridors that provide natural habitats for plants and wildlife.

Actions and Metrics

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Natural Environment Goal 2. Prepare for the impacts from natural and man-made hazards.

Outcome NE2.1. Reduced risk and increased capacity to meet the challenges associated with natural hazards.

Actions and Metrics

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Outcome NE2.2. Reduced exposure to hazardous chemicals and pollutants in the environment.

Actions and Metrics

-

Sustainability Initiatives Content Area

Guiding Principle. In 2035, Fairfax is a city with sustainable practices that preserve, conserve, use and recycle resources.

Sustainability Initiatives Goal 1. Increase the use of sustainable practices, technology, design and materials in the City.

Outcome SI1.1. Minimized energy demand with the application of energy efficient design features and technologies.

Actions and Metrics

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Outcome SI1.2. Increased use of locally generated renewable energy sources.

Actions and Metrics

-

Outcome SI1.3. Reduced waste and increased reuse and recycling of materials.

Actions and Metrics

-

Outcome SI1.4. Minimized water demand in the community.

Actions and Metrics

-

Outcome SI1.5. Community members take responsibility for reducing their impact on the environment and take steps towards improving it.

Actions and Metrics

-

Sustainability Initiatives Goal 2. Provide access to healthy food, community facilities and recreational opportunities that support physical activity and healthy lifestyles.

Outcome SI2.1. Access to healthy, regionally-grown foods

Actions and Metrics

-

Outcome SI2.2. Access to parks, recreation, community facilities, trails and open space.

Actions and Metrics

-

Parks and Recreation Content Area*Discuss with PRAB (Staff prepared based on review of goals & objectives from the Parks & Rec Strategic Master Plan to determine which were more long-range and appropriate to include in the comp plan; see Staff Comments and References on the Parks and Recreation Draft Goals and Outcomes for more information)

Guiding Principle. In 2035, Fairfax is a city with inviting, well-maintained and programmed parks, trails, open spaces and multi-generational community centers.

Parks and Recreation Goal 1. Acquire, preserve, develop and redevelop high-quality, accessible parks, facilities, recreation and open space throughout the City for public health, enjoyment and environmental purposes.

Outcome PR1.1. A well-connected system of parks and trails that provides citizens with healthy choices to recreate and travel.

Actions and Metrics

-

Outcome PR1.2. A greater awareness of the City’s natural resources and commitment to protect and enhance them.

Actions and Metrics

-

Parks and Recreation Goal 2. Provide programs and services to meet the ever changing and diverse needs of the community.

Outcome PR2.1. Robust programming of the City’s parks and public facilities that provide opportunities for individuals of all ages and abilities to participate.

Actions and Metrics

-

Outcome PR2.2. Expanded and enhanced partnerships with City businesses and other organizations such as City of Fairfax School Board, Fairfax County Park Authority, Northern Virginia Regional Park Authority, Fairfax County School Board, George Mason University, Fairfax County Neighborhood and Community Services and others to complement the services provided by the City.

Actions and Metrics

-

Outcome PR2.3. Rehabilitation or construction of public facilities to meet the programmatic and recreational needs of the community.

Actions and Metrics

-

Parks and Recreation Goal 3. Increase awareness, participation and support of programs, special events, facilities and services using innovative promotional and marketing initiatives.

Outcome PR3.1. A well informed community that utilizes the City’s quality programs and attends events.

Actions and Metrics

-

Outcome PR3.2. City events are a regional draw, resulting in increased economic vitality for local businesses.

Actions and Metrics

-

DRAFT

Parks and Recreation Content Area*Discuss with PRAB (Proposed by Commissioner Harmon; includes all 6 goals & objectives, verbatim, from the Parks & Rec Strategic Master Plan)

Guiding Principle. In 2035, Fairfax is a city that has an enriched quality of life through parks, recreation, trails, open space, events and cultural arts, offering a unique hometown character that makes the City a special place to live, work, and play. (New)

Parks and Recreation Goal 1. Strategically plan for and implement strategies to acquire, preserve, develop and redevelop parks, facilities and open space. (Goal 1 & outcomes from Parks & Rec Strategic Master Plan)

Outcome PR1.1. A well-connected system of parks and trails that provides citizens with healthy choices to recreate and travel. Provide a balance of active recreation, passive recreation, open spaces, and natural environments that are evenly distributed throughout the City.

Actions and Metrics

-

Outcome PR1.2. A greater awareness of the City’s natural resources and commitment to protect and enhance them. Foster an appreciation of the natural environment and promote sustainable natural resource management practices.

Actions and Metrics

-

Outcome PR1.3. Established Downtown Fairfax as a destination and community gathering place for residents and visitors by providing venues for recreation, arts and green space.

Actions and Metrics

-

Parks and Recreation Goal 2. Enhance safety, accessibility, quality of service, and cost effectiveness through necessary funding of comprehensive operations and maintenance programs and services. (Goal 2 & outcomes from Parks & Rec Strategic Master Plan)

Outcome PR2.1. Establish, implement, measure and report on sustainable maintenance and operations standards and schedules based on best practices.

Actions and Metrics

-

Outcome PR2.2. Establish and maintain adequate staffing and funding resources to efficiently operate and maintain the parks and facilities.

Actions and Metrics

-

Outcome PR2.3. Schedule and operate programs and events to maximize park and facility space utilization and cost recovery.

Actions and Metrics

-

Parks and Recreation Goal 3. Deliver programs and services to meet the ever changing and diverse needs of the community. (Goal 3 & outcomes from Parks & Rec Strategic Master Plan)

Outcome PR3.1. Robust programming of the City's parks and public facilities that provide opportunities for individuals of all ages and abilities to participate. Provide a balance of arts, physical activity, indoor, outdoor, environmental, events and other programmed services to meet the ever changing needs of the City.

Actions and Metrics

-

Outcome PR3.2. Rehabilitation or construction of public facilities to meet the programmatic and recreational needs of the community. Continue to provide and enhance an array of services to serve all area populations (children, youth, adults, seniors, families, diverse nationalities).

Actions and Metrics

-

Parks and Recreation Goal 4. Leverage strategic partnerships to enhance and expand delivery of program, facility, and service offerings. (Goal 4 & outcomes from Parks & Rec Strategic Master Plan)

Outcome PR4.1. Expand and enhance partnerships with city businesses and other organizations such as City of Fairfax School Board, Fairfax County Park Authority, Northern Virginia Regional Park Authority, Fairfax County School Board, George Mason University, Fairfax County Neighborhood and Community Services and others to complement the services provided by the City.

Actions and Metrics

-

Outcome PR4.2. Establish relationships and partnerships with various underrepresented, underserved, or diverse demographic groups in the City to assist in identifying and developing programs and services to meet the needs of these communities.

Actions and Metrics

-

Parks and Recreation Goal 5. Increase awareness, participation, and support of programs, facilities and services using contemporary and innovative promotional and marketing initiatives. (Goal 5 & outcomes from Parks & Rec Strategic Master Plan)

Outcome PR5.1. A well informed community that utilizes the City's quality programs and attends events.

Actions and Metrics

-

Outcome PR5.2. City events are a regional draw, resulting in increased economic vitality for local businesses.

Actions and Metrics

-

Parks and Recreation Goal 6. Expand and enhance facility, program, and service offerings through innovative funding, management best practices, and cost recovery efforts. (Goal 6 & outcomes from Parks & Rec Strategic Master Plan)

Outcome PR6.1. Develop and implement a cost recovery structure and user fee policies and guidelines by expanding and enhancing alternative funding and revenue sources.

Actions and Metrics

-

Outcome PR6.2. Develop large volunteer support base to supplement staff and to act as ambassadors for parks and recreation.

Actions and Metrics

-

Cultural Arts Content Area

Guiding Principle. In 2035, Fairfax is a city with a thriving cultural arts program that supports a variety of special events, art spaces and performance venues.

Cultural Arts Goal 1. Integrate cultural features, including the visual and performing arts, into the built environment as a means of promoting tourism, economic vitality, civic engagement and civic pride.

Outcome CA1.1. Cultural facilities that provide opportunities for local, regional and national artists to perform for audiences of all sizes.

Actions and Metrics

-

Outcome CA1.2. Public art such as murals and sculptures displayed to identify, enhance and promote the cultural nature of the City.

Actions and Metrics

-

Cultural Arts Goal 2. Encourage a broad representation of arts from people of all ages, ethnicities and abilities.

Outcome CA2.1. Collaboration and partnership with local schools, colleges and universities to provide performance, rehearsal and education opportunities for artists.

Actions and Metrics

-

Outcome CA2.2. Cultural programming in City facilities to increase and enhance arts education and appreciation.

Actions and Metrics

-

Outcome CA2.3. Expanded and enhanced partnerships with city businesses and other organizations such as City School Board, Northern Virginia Community College, George Mason University, Virginia Commission for the Arts and other local arts agencies.

Actions and Metrics

-

STAFF COMMENTS AND REFERENCES FAIRFAX CITY 2035 COMPREHENSIVE PLAN DRAFT GOALS AND OUTCOMES

Vision. Fairfax City is a vibrant, livable 21st century community with a strong, sustainable economy that supports walkable, safe and convenient access to the natural and built environment.

Chapter 6: Community Services

Parks and Recreation

Guiding Principle. In 2035, Fairfax is a city with inviting, well-maintained and programmed parks, trails, open spaces and multi-generational community centers.

Parks and Recreation Goal 1. Provide high-quality, accessible parks, recreation and open space throughout the City for public health, enjoyment and environmental purposes.

Outcome PR1.1 A well-connected system of parks and trails that provides citizens with healthy choices to recreate and travel.

Outcome PR1.2 A greater awareness of the City's natural resources and commitment to protect and enhance them.

Parks and Recreation Goal 2. Provide programs and services to meet the ever changing and diverse needs of the community.

Outcome PR2.1 Robust programming of the City's parks and public facilities that provide opportunities for individuals of all ages and abilities to participate.

Outcome PR2.2 Expanded and enhanced partnerships with city businesses and other organizations such as City of Fairfax School Board, Fairfax County Park Authority, Northern Virginia Regional Park Authority, Fairfax County School Board, George Mason University, Fairfax County Neighborhood and Community Services and others to complement the services provided by the City.

Outcome PR2.3 Rehabilitation or construction of public facilities to meet the programmatic and recreational needs of the community.

Parks and Recreation Goal 3. Increase awareness, participation and support of programs, special events, facilities and services using innovative promotional and marketing initiatives.

Commented [OK1]: Goal 6 of P&R SMP is more of an action item for our purposes (funding).

Commented [OK2]: Goals 1 & to lesser extent 2 of P&R SMP 2 has more language that would be actions here

Commented [OK3]: P&R SMP Objective 1.5

Commented [OK4]: P&R SMP Objective 1.7

Commented [OK5]: Goal 3 of P&R SMP

Commented [OK6]: P&R SMP Objectives 3.2 & 3.3

Commented [OK7]: Goal 4 of P&R SMP

Commented [OK8]: P&R SMP Objectives 1.1, 4.6 & 4.7

Commented [OK9]: Goal 5 of P&R SMP

Outcome PR3.1 A well informed community that utilizes the City's quality programs and attends events.

Outcome PR3.2 City events are a regional draw, resulting in increased economic vitality for local businesses.

Commented [OK10]: P&R SMP Objective 5.2

Cultural Arts

Guiding Principle. In 2035, Fairfax is a city with a thriving cultural arts program that supports a variety of special events, art spaces and performance venues.

Cultural Arts Goal 1. Integrate cultural features, including the visual and performing arts, into the built environment as a means of promoting tourism, economic vitality, civic involvement and civic pride.

Commented [OK11]: 2012 Comp Plan & 2020 Commission

Outcome CA1.1 Cultural facilities that provide opportunities for local, regional and national artists to perform for audiences of all sizes.

Outcome CA1.2 Public art such as murals and sculptures displayed to identify, enhance and promote the cultural nature of the City.

Cultural Arts Goal 2. Encourage a broad representation of arts from people of all ages, ethnicities and abilities.

Commented [OK12]: Arts SMP Goal B

Outcome CA2.1 Collaboration and partnership with local schools, colleges and universities to provide performance, rehearsal and education opportunities for artists.

Commented [OK13]: Arts SMP Goal C

Outcome CA2.2 Cultural programming in City facilities to increase and enhance arts education and appreciation.

Outcome CA2.3 Expanded and enhanced partnerships with city businesses and other organizations such as City School Board, Northern Virginia Community College, George Mason University, Virginia Commission for the Arts and other local arts agencies.

Commented [OK14]: Arts SMP Goal E

References:

2012 Comprehensive Plan Land Use Goal and Objectives

- Goal. Ensure, on a continuing basis, the provision of adequate open space for health, recreation, and environmental purposes.
 - Objective PRO-1 Acquire lands, development rights, or conservation easements as necessary to ensure adequate locations to support recreational activities.
 - Objective PRO-2 Obtain or otherwise gain designation of small parcels for use as vest pocket parks as public gathering spaces, open space buffers or neighborhood passive recreation areas.
 - Objective PRO-3 Provide and maintain excellent facilities and services to accommodate present and future needs.
 - Objective PRO-4 Provide amenities and activities to attract workers, visitors and residents.
- Goal: Promote reasonable and appropriate integration of cultural features including the visual and performing arts into the built environment as a means of promoting tourism, civic involvement, civic pride and civic stature.
 - Objective CR-1 Develop cultural facilities that will promote tourism and enhance community interaction.
 - Objective CR-2 Integrate the City's visual and performing arts into its community development program.

Fairfax 2020 Commission Report

VISION The City of Fairfax should provide physical and social connections through a comprehensive system of parks, trails, and open space; it should offer a variety of leisure programs and activities (recreation, the arts, and history) for all ages in the community; and the city should protect and enhance its historic resources.

- Develop a coordinated urban forestry plan under the direction of a city arborist.
- Designate entrances to the city in a distinctive manner with free-standing sculpted bronze figures depicting historic characters, various lifestyles, and the arts, in a parklike setting.
- Take advantage of the city's location and existing resources to promote the City of Fairfax as a community for the fine and performing arts.
- Consider building a performing arts and community center that could provide a home for various musical and fine art groups and be a focal point for the community. Build a covered outdoor amphitheater and additional community center facilities.
- Create and maintain open spaces for park and recreation facilities.
- Complete a citywide trail and greenway system; link corridors of green, providing a complete system for people to bicycle, walk, and enjoy nature.
- Provide ongoing leadership and financial support for significant communitywide events and for a well-rounded recreation program for citizens of all ages; charge appropriate fees to recover some of the operating costs.

- Give careful consideration to the range of recreation and leisure services available to the young people in the area, especially teenagers to prevent more costly social problems.

Comments:

- ESC
 - Provide clear definitions for open space, green space, recreation areas, etc.
 - Golf course: Identify what actions the City can take to preserve this area as open space if the property is ever sold.
- PRAB - Board members generally agreed would like to see the Parks Strategic Master Plan reinforced in the Comp Plan.
- COA
 - Members wanted to emphasize the role of arts and their committee in the economic vitality chapter.
 - Suggestion of including artist live/work spaces in downtown as artists are leaving DC.
 - They want a 300-400 seat theater in downtown. Harry Wilbur said they have had at least six different theater companies looking for a space.
- CFW - Question about whether schools are identified as community centers. Member noticed the school sign saying community center but we don't include the schools in our list of city community centers.

Strategic Master Plan for Parks, Recreation, Trails, Open Space, Events and Cultural Arts

- Vision Statement

The City of Fairfax is a unique and special place; a gem located amidst the sprawling Northern Virginia landscape. The City provides a distinctive, hometown setting and offers amazing experiences for residents and visitors alike. Our diverse and vibrant community is bound together by an array of parks, recreation activities, trails, open space, cultural arts activities and special events. We enjoy a wide variety of innovative, varied and affordable experiences that may be enjoyed by ALL members of our community. Our programs, services, and facilities are easily accessible and connect people, places, and parks. We nurture innovation and demonstrate creativity in all we do, especially in working together and forging partnerships to create unimaginable experiences. We are stewards of our environment and our rich historical resources, and are committed to investing in the ongoing maintenance and upkeep of our parks and facilities. We cherish our uniqueness as a community, celebrate our thriving downtown, and foster ongoing development of this sense of community. Members of our community are actively engaged in healthy activities and consider the City of Fairfax a healthy place to live.
- Guiding Principles
 - Sense of Place – Protect and Promote the City's Sense of Place
 - Health and Wellness – Develop the Health and Wellness of Our Residents
 - Economic Vitality – Promote Economic Vitality
 - Stewardship – Promote Conservation and Environmental Stewardship

- Partnerships – Leverage Strategic Partnerships

Commission on the Arts Strategic Master Plan

- **Vision:** The City of Fairfax Commission on the Arts envisions an economically and culturally booming city with a vibrant arts community serving as a leading arts destination.
- **Goals**
 - A. Increase awareness of and expand the Commission's role as the City's cultural facilitator and principal source of arts information.
 - B. Encourage diversity in the City's cultural life by reaching out to the various ethnic communities and artistic organizations in our area.
 - C. Promote young artists by expanding arts collaboration with local schools, colleges and universities.
 - D. Encourage a broader representation of arts organizations to apply for Commission grants.
 - E. Increase support of and collaboration with the City's businesses.
 - F. Develop a cost recovery program for Commission programs and events.
- **Long-Range Objectives**
 - A. Establish a Sherwood Center Performing Arts Series. Performances would include larger instrumental, dance and theater ensembles to complement the smaller Old Town Hall performances.
 - B. To further demonstrate and manage the City's commitment to the arts, work with the City to establish a Cultural Affairs Office with a full-time Director.
 - C. Encourage the City to hire a Curator/Collections Manager to coordinate City art exhibits at the Sherwood Center and to monitor and maintain the City's public art.
 - D. Create or find a sponsor for an annual or biennial, high-end juried art exhibition with venues throughout the City.
 - E. Support the creation of an Arts and Entertainment District in Old Town Fairfax.
 - F. Support the creation of a 300-600 seat performing arts venue in the City of Fairfax.
 - G. Create Public Art Guidelines.
 - H. Create a Public Art Policy.

Community Survey comments

- #17 Develop a sports complex with a swimming pool for Fairfax H.S (maybe at St.Paul 6th facility).
- Bicycle trails and green area walk walks don't go anywhere useful
- a playground for older kids at the old Westmore ES lot, like the one in Rocky Run Park in Arlington. More trail running opportunities (non-paved, maintained trails).
- Do not sell or use Green Acres for residential or commercial development. Save the green space.

- I would like green space considered for all new construction. I would hate to see anything like the new condos or apartments built between Fairfax Circle and Nutley on Lee Highway. Multitude of building and little if any green space. I would like to save as many trees as possible in the City and planting of native trees as much as possible
- I would like to see green space preserved and not jammed up with housing.
- I would like to see the city build into its design an environment that encourages its citizens to get outdoors for health on a regular basis. Currently city pathways are limited, narrow, or in disrepair. When I get outdoors to walk I do not feel safe in crosswalks. Most of the housing options I look into do not have nearby parks or trails that are easy and safe to walk to.
- I would love to see Fairfax City as a more welcoming, walkable community with well-maintained parks, trails, and access to shops, cafes, and restaurants.

Table C-2: Locations of the Existing Parks in the City

| Facility Name | Park Type | Devel. Acres | Total Acres | Tennis Courts | FACILITIES | | | | | | | | | | | | | | | | | | Other Comments | | | |
|---------------------------------|--------------|--------------|---------------|---------------|---------------------|-----------------------|---------------------|-----------------------|------------------|--------------------|-----------------------------------|--------------------------|---------------------------|-------------|----------------------|------------------------|-----------------------|-----------------------|-------------------------|---------------|----------|---------------|----------------|--|---|---------|
| | | | | | Diamonds | | | | Volleyball Court | Rectangular Fields | Synthetic Turf Rectangular Fields | Play Fields ¹ | Outdoor Basketball Courts | Play-ground | Paved Trails (Miles) | Unpaved Trails (Miles) | Large Rental Pavilion | Small Rental Pavilion | Small Pavilion / Gazebo | Picnic Tables | Restroom | Swimming Pool | | Skate Park | Gym | Parking |
| | | | | | Small-Grass Infield | Small-Skinned Infield | Large-Grass Infield | Large-Skinned Infield | | | | | | | | | | | | | | | | | | |
| CITY OF FAIRFAX | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Community Parks | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Draper Drive Park | Community | 6.00 | 17.30 | | | | | | | | 2 | | | | | | | | | | | | 83 | | | |
| Providence Park | Community | 6.00 | 20.21 | 2 | | | | | | 1 | | | | | | | | | | | | | 70 | Includes the adjacent Jester Property | | |
| Ranger Road Park | Community | 1.00 | 6.80 | | | | | | | | | | | | | | | | | | | | 0 | Par Course Fitness trail | | |
| Stafford Park West | Community | 4.20 | 14.07 | | | | | | | | 1 | | | | | | | | | | | | 52 | Barrier free playground | | |
| Thaiss Memorial Park | Community | 5.50 | 12.03 | | 2 | 3 | | | | | | | | | | | | | | | | | 71 | | | |
| Van Dyck Park | Community | 16.00 | 29.60 | 4 | | | | | | 3 | | | | | | | | | | | | | 89 | Fitness stations along trail; bowl area lawn space; 2 separate playground areas; tennis courts are lighted | | |
| Westmore School Site | Community | 8.50 | 10.00 | | | 1 | | | | | | | | | | | | | | | | | 0 | Parking area deteriorated; unpaved walking track. | | |
| Neighborhood Parks | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Dale Lestina Park | Neighborhood | 1.00 | 7.70 | | | | | | | | | | | | | | | | | | | | 0 | On-street parking | | |
| Kutner Park | Neighborhood | 5.33 | 10.94 | 1 | | | | | | 1 | 1 | | | | | | | | | | | | 34 | Community garden; portable toilets | | |
| Pat Rodio Park | Neighborhood | 4.25 | 4.50 | | | 2 | | | | | | | | | | | | | | | | | | | Parking at Paul VI School after 3:30 pm weekdays; rectangular field in outfield of diamonds | |
| Ratcliffe Park | Neighborhood | 3.01 | 3.22 | | | 1 | | | | | 1 | | | | | | | | | | | | 0 | On-street parking; adjacent parking garage | | |
| Mini-Parks | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Cobbdale Park | Mini-Park | 0.53 | 0.53 | | | | | | | | | | | | | | | | | | | | 0 | On-street parking | | |
| Fairchester Woods Park | Mini-Park | 1.00 | 1.00 | | | | | | | | | | | | | | | | | | | | 0 | On-street parking | | |
| Kitty Pozer Garden | Mini-Park | 1.46 | 1.46 | | | | | | | | | | | | | | | | | | | | | | Plans to redevelop into an urban plaza | |
| Shiloh Street Park | Mini-Park | 0.14 | 0.14 | | | | | | | | | | | | | | | | | | | | 0 | Very small, old play equipment with no safety surfacing | | |
| University Park | Mini-Park | 0.28 | 0.28 | | | | | | | | | | | | | | | | | | | | 0 | On-street parking | | |
| Westmore Park | Mini-Park | 1.00 | 1.00 | | | | | | | | 2 | 1 | | | | | | | | | | | 0 | On-street parking | | |
| Natural Areas | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Ashby Pond Conservatory | Nature Park | 0.50 | 3.71 | | | | | | | | | | | | | | | | | | | | 2 | | | |
| Bell's Bird Sanctuary Park | Nature Park | 0.00 | 1.17 | | | | | | | | | | | | | | | | | | | | | | | |
| Daniels Run Park | Nature Park | 5.00 | 47.70 | | | | | | | | | | | | | | | | | | | | 0 | On-street Parking | | |
| Judicial Drive Property | Nature Park | 0.00 | 2.13 | | | | | | | | | | | | | | | | | | | | | | | |
| Shiloh Street Natural Area | Nature Park | 0.00 | 6.31 | | | | | | | | | | | | | | | | | | | | | | Natural area with earth trails | |
| Ted Grefe Park | Nature Park | 0.00 | 3.41 | | | | | | | | | | | | | | | | | | | | 0 | | | |
| Undeveloped Open Space | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Autumn Woods Open Space | Undeveloped | 0.00 | 4.41 | | | | | | | | | | | | | | | | | | | | | | | |
| Stafford East | Undeveloped | 0.00 | 9.17 | | | | | | | | | | | | | | | | | | | | 0 | Future George Snyder Trail connection | | |
| Willow Wood Open Space | Undeveloped | 0.00 | 6.84 | | | | | | | | | | | | | | | | | | | | 0 | Future George Snyder Trail connection | | |
| Other Undeveloped Open Space | Undeveloped | 0.00 | 6.54 | | | | | | | | | | | | | | | | | | | | | | | |
| Linear Parks / Greenways | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Country Club Hills Commons | Linear | 0.30 | 7.50 | | | | | | | | | | | | | | | | | | | | 0 | On-street parking | | |
| Gateway Regional Park (NVRPA) | Linear | 0.10 | 2.40 | | | | | | | | | | | | | | | | | | | | 0 | NVRPA Operated Trail Head with pavilion and directional and interpretive signage | | |
| Kenmore Drive Trail | Linear | 0.22 | 0.82 | | | | | | | | | | | | | | | | | | | | 0 | | | |
| Rebel Run | Linear | 0.00 | 4.54 | | | | | | | | | | | | | | | | | | | | 0 | | | |
| Sager Trail | Linear | 0.33 | 0.33 | | | | | | | | | | | | | | | | | | | | 0 | | | |
| School Street Park | Linear | 0.00 | 0.27 | | | | | | | | | | | | | | | | | | | | 0 | | | |
| Willcoxon Park | Linear | 0.50 | 0.50 | | | | | | | | | | | | | | | | | | | | 0 | | | |
| Other Off-Road Paths | Linear | 7.70 | 7.70 | | | | | | | | | | | | | | | | | | | | 0 | | | |
| Subtotal - Parks | | 79.85 | 256.22 | 7 | 2 | 7 | 0 | 0 | 4 | 3 | 3 | 1 | 7.5 | 19 | 7.17 | 5.85 | 2 | 4 | 5 | 65 | 2 | 0 | 1 | 0 | 401 | |



Appendix C – Parks and Recreation Resources

| Facility Name | Park Type | Devel. Acres | Total Acres | FACILITIES | | | | | | | | | | | | | | | | | | | | Other Comments | | | |
|---|-------------|---------------|---------------|---------------|---------------------|-----------------------|---------------------|-----------------------|------------------|--------------------|-----------------------------------|--------------------------|---------------------------|----------------|----------------------|------------------------|-----------------------|-----------------------|-------------------------|---------------|-----------|---------------|------------|----------------|-------------|---------|---|
| | | | | Tennis Courts | Diamonds | | | | Volleyball Court | Rectangular Fields | Synthetic Turf Rectangular Fields | Play Fields ¹ | Outdoor Basketball Courts | Play-ground | Paved Trails (Miles) | Unpaved Trails (Miles) | Large Rental Pavilion | Small Rental Pavilion | Small Pavilion / Gazebo | Picnic Tables | Restroom | Swimming Pool | Skate Park | | Gym | Parking | |
| | | | | | Small-Grass Infield | Small-Skinned Infield | Large-Grass Infield | Large-Skinned Infield | | | | | | | | | | | | | | | | | | | |
| CITY OF FAIRFAX | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Special Use Parks & Facilities | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| City Hall | Special Use | 1.85 | 1.85 | | | | | | | | | | | | | | | 2 | 1 | | | | | | | | Veterans Amphitheater and community garden adjacent to City Hall |
| Green Acres | Special Use | 10.06 | 10.06 | | | 1 | | | 1 | | | | 1.5 | 1 | | | | 8 | 1 | | | | 0.5 | 58 | | | 2 bocce courts, 2 horseshoe pits; senior center; meeting rooms; small gym; grill; pre-school; rental facility |
| Historic Blenheim | Special Use | 6.10 | 12.00 | | | | | | | | | | | | | | | | | 1 | | | | | 34 | | Civil War Interpretive Center; rental facility; historic home; overflow parking area |
| Old Town Hall | Special Use | 0.17 | 0.17 | | | | | | | | | | | | | | | | | 1 | | | | | | | Adjacent to Kitty Pozer Garden; arts and rental facility. |
| Stacy C. Sherwood Community Center | Special Use | 3.17 | 3.17 | | | | | | | | | | | | | | | | | 1 | | | | | 77 | | civic green space |
| Subtotal - Parks & Special Use | | 101.20 | 283.47 | 7 | 2 | 8 | 0 | 0 | 4 | 4 | 3 | 1 | 9.0 | 20 | 7.17 | 6.23 | 2 | 4 | 5 | 75 | 7 | 0 | 1 | 1 | 570 | | |
| School Parks | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Daniels Run Elementary | School Park | 5.20 | 9.00 | | 2 | | | | | | | 3 | 2 ² | 1 ² | 0.08 | 0.35 | | | | 1 | | | 1 | 105 | | | Trails include adjacent neighborhood trails; portable toilets |
| Fairfax High School | School Park | 16.25 | 30.30 | 6 | 1 | 1 | 1 | | 1 | 1 | | | | | | | | | | 1 | | | 2 | 811 | | | Track, wrestling room, field house |
| Providence Elementary | School Park | 10.40 | 11.00 | | 1 | 2 | 1 | | | | | | 2 ² | 1 ² | | 0.57 | | | | 1 | | | 1 | 115 | | | Concession building |
| Sidney Lanier Middle School | School Park | 6.10 | 12.00 | | | | | | 3 | | | 2 | | | 0.09 | 0.19 | | | | 1 | | | 1 | 136 | | | Gravel track; 1 field inside track; more parking on other side of school; 2 backstops |
| Subtotal - School Parks | | 37.95 | 62.30 | 6 | 4 | 3 | 2 | 0 | 0 | 4 | 1 | 5 | 4 | 2 | 0.18 | 1.11 | 0 | 0 | 0 | 0 | 4 | 0 | 0 | 5 | 1167 | | |
| TOTAL - FAIRFAX FACILITIES | | 139.15 | 345.77 | 13 | 6 | 11 | 2 | 0 | 4 | 8 | 4 | 6 | 13 | 16 | 7.35 | 7.34 | 2 | 4 | 5 | 75 | 11 | 0 | 1 | 5.5 | 1737 | | |
| PRIVATE AQUATIC FACILITIES | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Army Navy Country Club | Private | 232.43 | 232.43 | 2 | | | | | | | | | | | | | | | | | 1 | | | | | | |
| Country Club Hills Pool | Private | 3.00 | 5.00 | 2 | | | | | | | | | | | | | | | ✓ | | 1 | | | | | | |
| Fairfax Swimming Pool | Private | 1.82 | 1.82 | | | | | | | | | | | | | | | | ✓ | | 1 | | | | | | |
| Mosby Woods Condo Association Pool | Private | 0.60 | 0.60 | | | | | | | | | 1 | | | | | | | | | 1 | | | | | | Outdoor pool for Condo Association |
| Mosby Woods Pool | Private | 1.80 | 3.15 | | | | | | | | | | | | | | | | | | 1 | | | | | | |
| Subtotal - Private Facilities | | 239.65 | 243.00 | 4 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0.00 | 0.00 | 0 | 0 | 0 | 0 | 0 | 5 | 0 | 0 | 0 | | |
| Outside City of Fairfax | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Fairfax County Parks | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Blake Lane School Site | Local | 10.27 | 10.27 | | | | | | | 1 ^P | | | 1 ^P | 1 ^P | | | | | | | | | | | | | |
| Borge Street Park | Local | 1.00 | 3.56 | | | | | | | | | | 1.5 | 1 | | | | | | | | | | | | | |
| Oak Marr Park | District | 80.96 | 136.38 | | | | | | | 2 | | | | | | | | | | | 1 | | | | | | Indoor pools; mini-golf; par 3-9 hole golf course, weight room; lights on rectangular fields |
| Towers Park | Local | 1.35 | 16.07 | | | 1 | | | | | | | | 1 ^P | | | | | | | | | | | | | |
| Subtotal - Fairfax County Parks | | 93.58 | 166.28 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 2 | 0 | 1.5 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | | |
| School Parks | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Fairfax Villa Elementary School | School Park | 7.82 | 7.82 | | | | | | 1 | | | | | 1 | | | | | | | | | | | | | |
| Flint Hill Upper School | School Park | 34.25 | 34.25 | 8 | | | 1 | | 3 | | | | | | | | | | | | | | | | | | |
| George Mason University | School Park | 120.03 | 120.03 | 6 | | 1 | 1 | | 8 | | | | 2 | | | | | | | | | | | | | | |
| Mosby Woods Elementary School | School Park | 8.03 | 8.03 | | 1 | | | | | | 1 | 1.5 | 1 | | | | | | | | | | | | | | |
| Robert Frost Middle School | School Park | 20.36 | 20.36 | | 1 | 1 | | | 1 | | | 3 | | | | | | | | | | | | | | | |
| Woodson High School | School Park | 72.33 | 72.33 | 7 | | 1 | 1 | | 4 | | | 3 | | | | | | | | | | | | | | | |
| Subtotal - School Parks | | 262.82 | 262.82 | 21 | 2 | 3 | 3 | 0 | 0 | 17 | 0 | 1 | 9.5 | 2 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | |
| TOTAL - FACILITIES | | 356.40 | 429.10 | 21 | 2 | 4 | 3 | 0 | 0 | 17 | 2 | 1 | 11 | 3 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | | | |
| PRIVATE AQUATIC FACILITIES | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Fairfax Villa Pool | Private | 1.77 | 5.74 | | | | | | | | | | 1 | | | | | | | | 1 | | | | | | |
| GMU Aquatic & Fitness Center | Private | 1.85 | 1.85 | | | | | | | | | | | | | | | | | | 1 | | | 1 | | | Indoor pool |
| Mantua Hills Swim and Tennis Club | Private | 1.77 | 3.75 | 4 | | | | | | | | | | | | | | | | | 1 | | | | | | |
| Jewish Community Center of NoVa | Private | | | | | | | | | | | | | | | | | | | | 1 | | | 1 | 250 | | Indoor pool |
| Subtotal - Private Facilities | | 5.39 | 11.34 | 4 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 4 | 0 | 1 | 250 | | | |

1 - Play Fields are small fields used for field games such as small soccer fields, backstops that are not used for organized leagues, etc.
 2 - School playgrounds and basketball courts only available after school hours.
 P - Planned facility

Figure C-2: Existing Park Service Areas

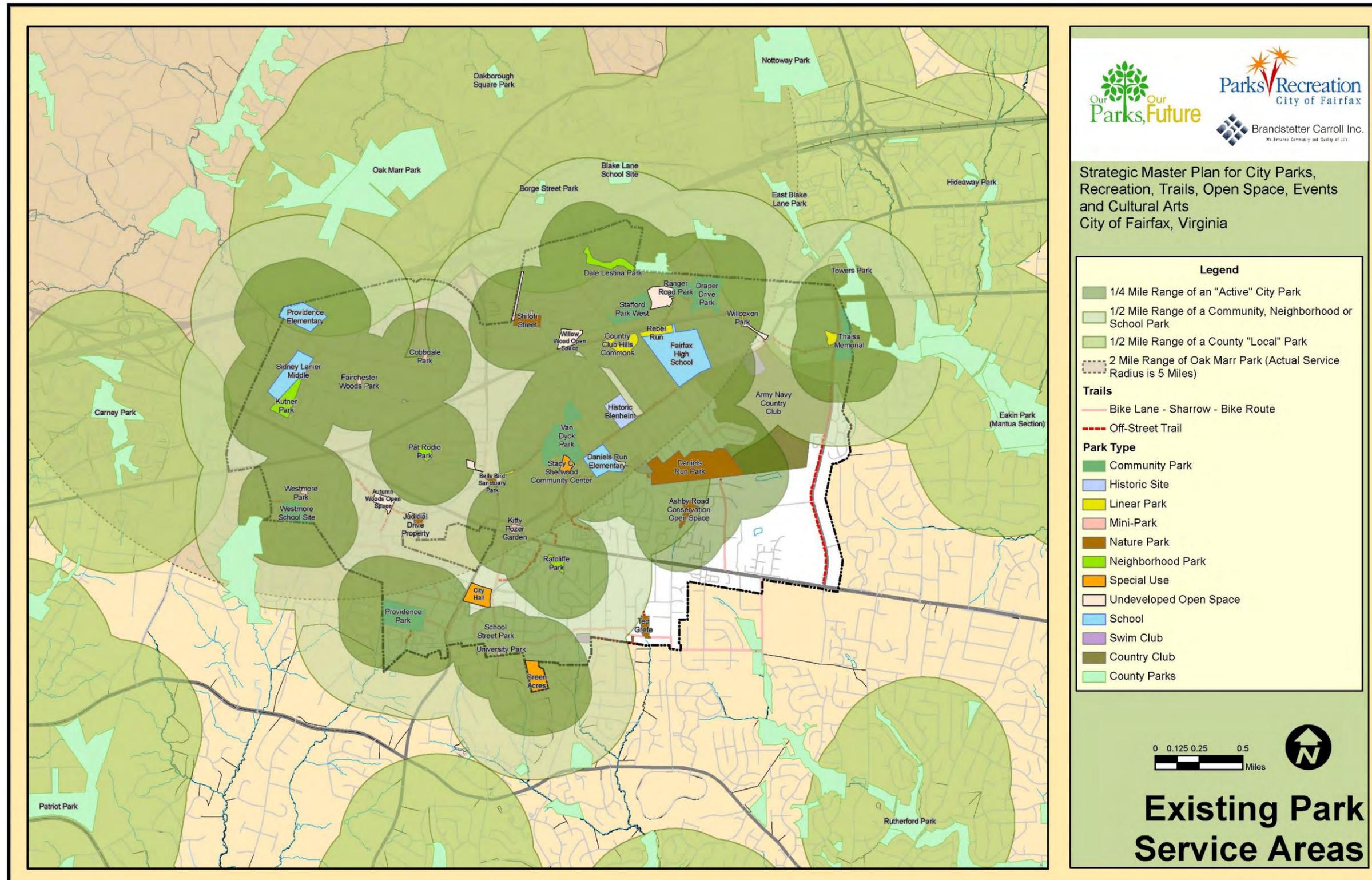


Figure C- 4: Park Playground Accessibility

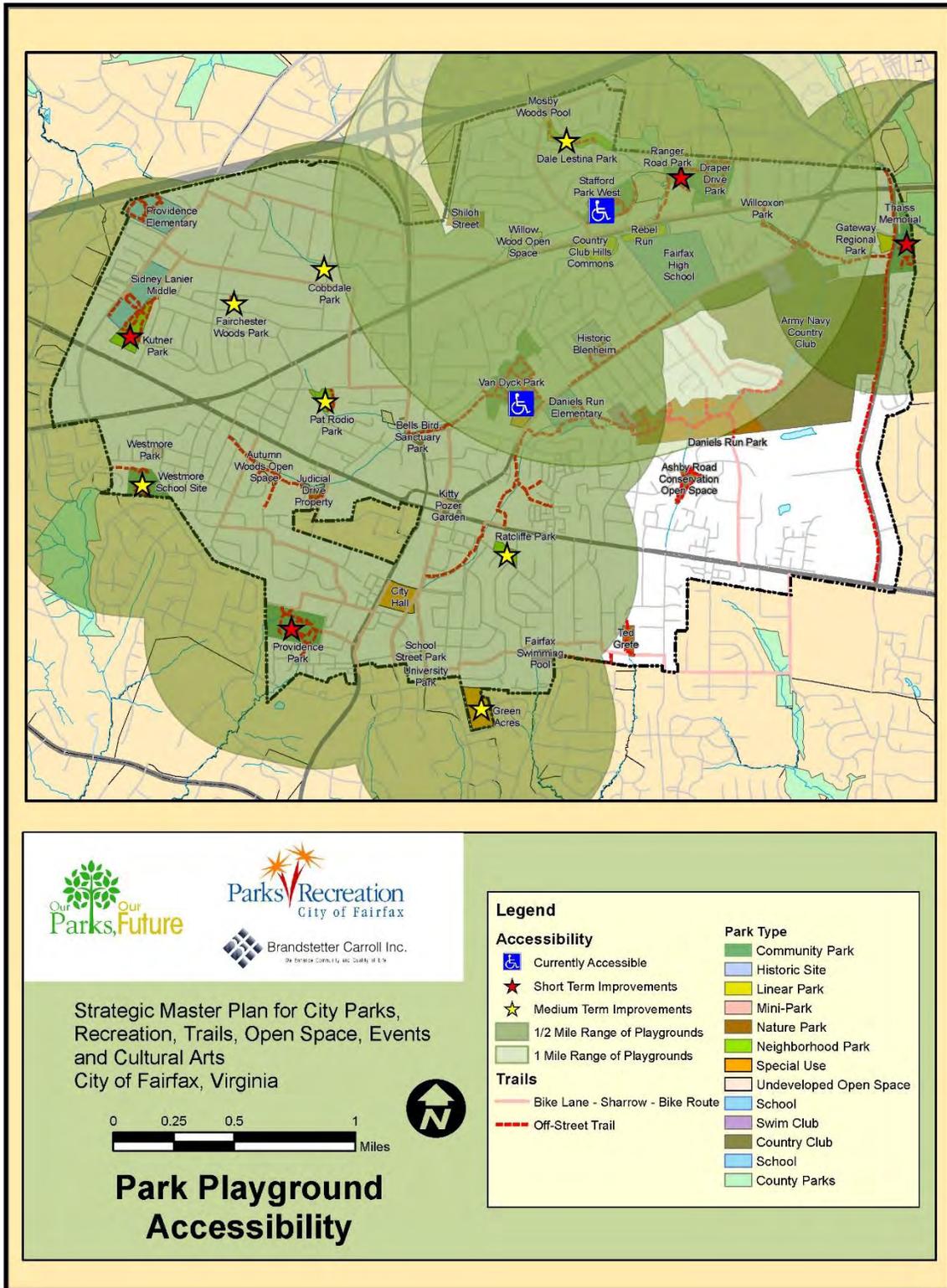


Figure C- 11: Nearby Public Recreation and Aquatic Facilities

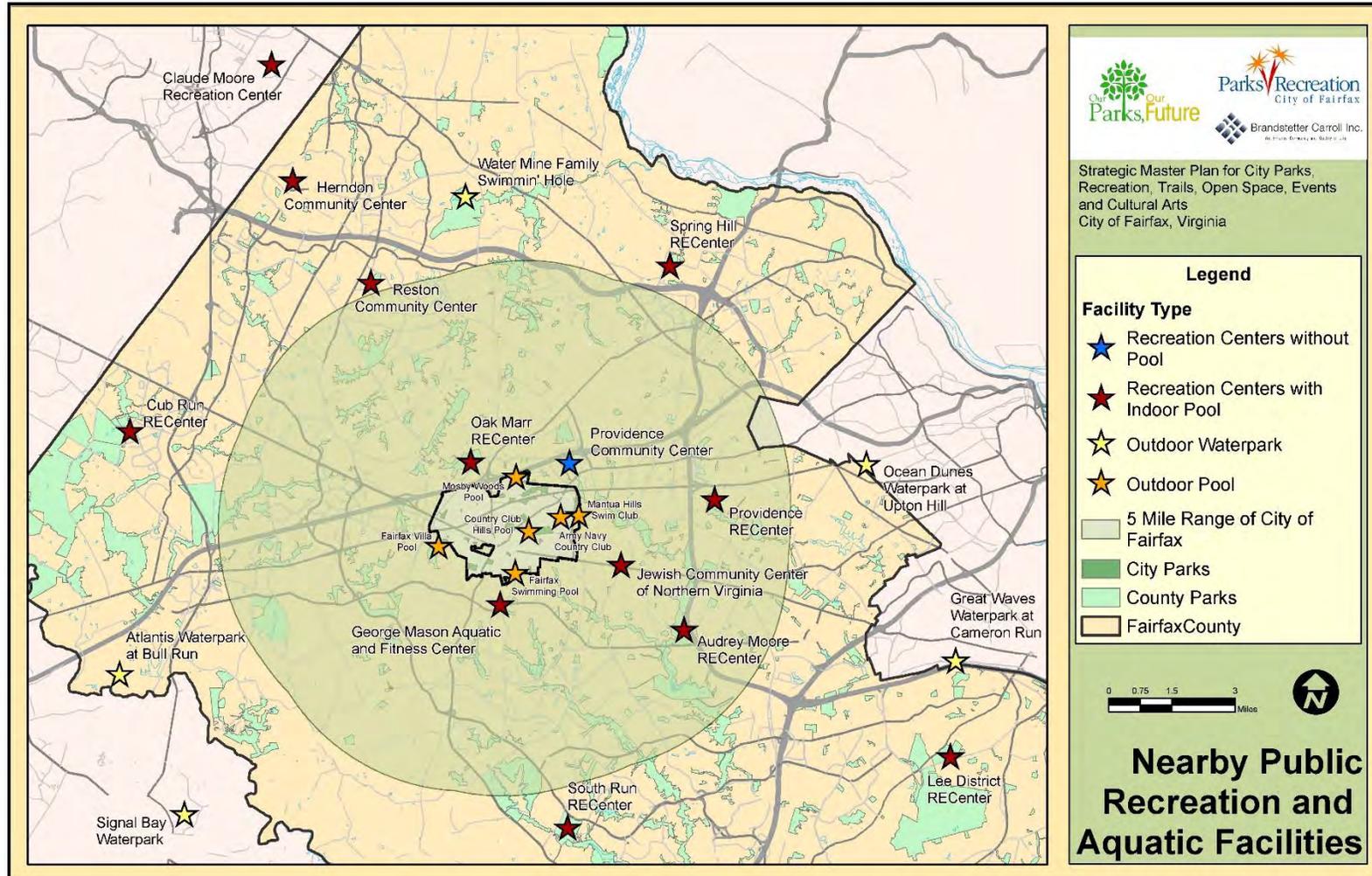


Figure C-13: Potential Park Land

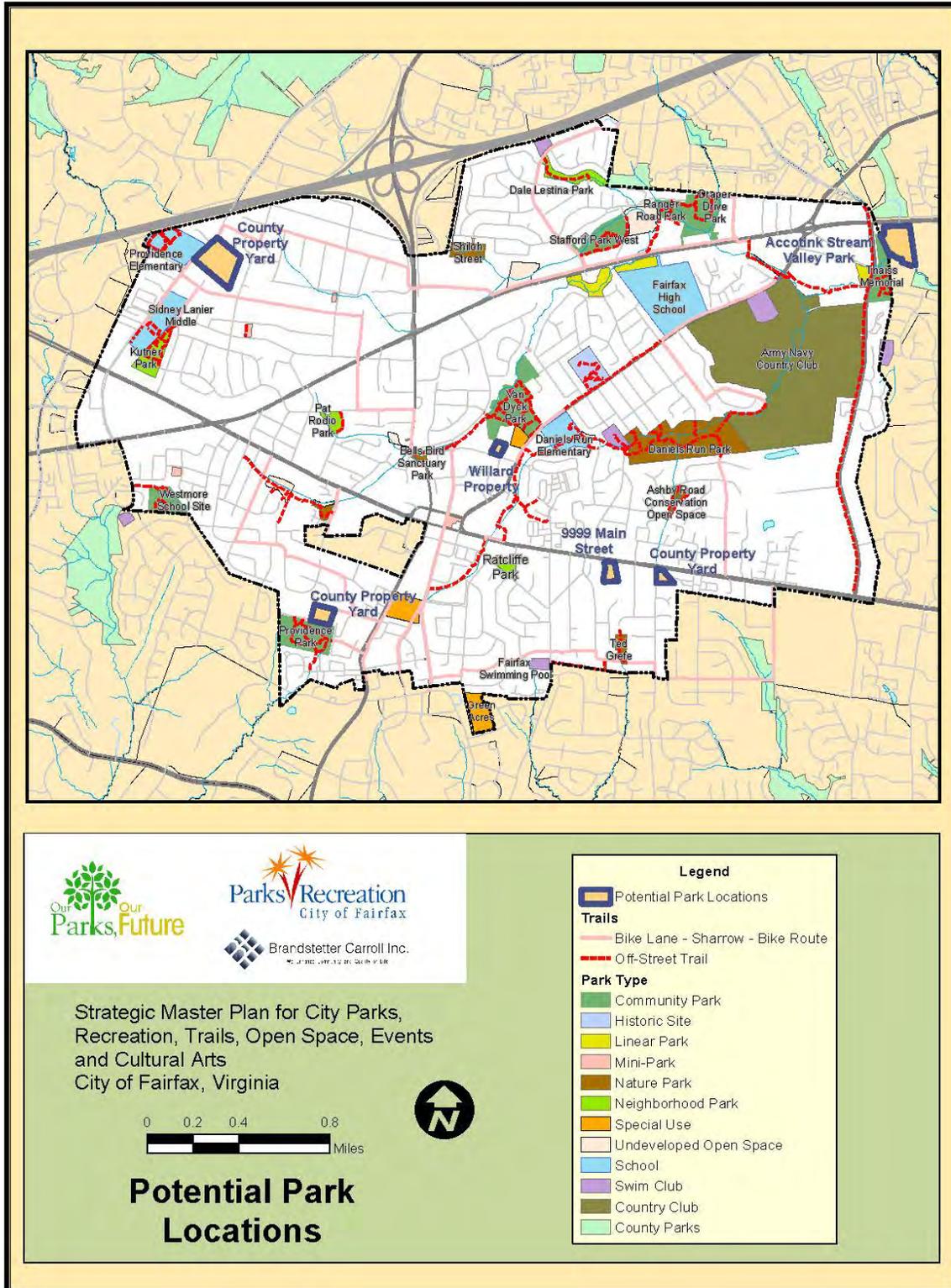


Table D-3: City of Fairfax - Listing of Structured Activities

| Offering | Frequency/ Duration | Cost | Format | Audience | Comments On Administration |
|---|-----------------------------|-------------------------------|-------------|--------------------|--|
| Athletics | | | | | |
| Seasonal Team Sports (Various) - Hockey, Rugby, Soccer, Lacrosse, etc | Seasonal | None Listed | Team | 7-18 YO; Adult | Sponsored by Fairfax Police Youth Club |
| Seasonal Baseball & Tball | Seasonal | None Listed | Team | 4-16 YO | Sponsored by Fairfax Little League |
| Special Needs Baseball/Tball | Seasonal | None Listed | Team | 2-21 YO | Sponsored by Fairfax Little League |
| Mommy and Me Yoga | 45 Min / Week; 8 Weeks | \$65 | Group Class | 1-3 YO (+Adult) | |
| Stakeboarding - Basic/Beginner | 1.25 Hr; 1/Week; 4 Weeks | \$70 | Group Class | 6+ YO | |
| Stakeboarding - Intermediate | 1.25 Hr; 1/Week; 4 Weeks | \$70 | Group Class | 6+ YO | |
| UK Petite Soccer - Age 2-3 | 1 Hr; 1 / Week | 5 Wks - \$85 6 Wks - \$100 | Team | 2-3 YO | |
| UK Petite Soccer - Age 3-6 | 1 Hr; 1 / Week | 5 Wks - \$85 6 Wks - \$100 | Team | 3-6 YO | |
| Basketball - Beginner | 1 Hr; 1 / Week; 8 Weeks | \$75 | Team | 6-9 YO | |
| Basketball - Advanced | 1 Hr; 1 / Week; 8 Weeks | \$90 | Team | 10-13 YO | |

| Offering | Frequency/ Duration | Cost | Format | Audience | Comments On Administration |
|----------------------|--------------------------------|----------|-------------|----------|----------------------------|
| Tae Kwon Do | 45 Min; 1 / Week; 4-5 Weeks | \$98/109 | Group Class | 5-12 YO | |
| Tae Kwon Do - Family | 45 Min; 1 / Week; 5 Weeks | \$98/109 | Group Class | All | |

| | | | | | |
|----------------------------------|------------------------------------|-------------------------------|-------------|--------|--|
| Fitness Program (Mix of Classes) | 9 x 1-Hr Classes Per Week; 4 Mo | \$95 | Group Class | 13+ YO | |
| Fitness: Be Fit | 1 / Wk; 8 Weeks | \$95 | Group Class | 13+ YO | |
| Fitness: Cardio Strength | 1 / Wk; 8 Weeks | \$55 | Group Class | 13+ YO | |
| Fitness: Yoga | 1 / Wk; 8 Weeks | \$55 | Group Class | 13+ YO | |
| Fitness: Zumba | 1 / Wk; 8 Weeks | \$60 | Group Class | 13+ YO | |
| Pilates: Green Acres | 1 Hr; 1 / Week | \$55 (8 Wks) \$115 (4 Mos) | Group Class | 13+ YO | |
| Pilates: Sherwood | 1 Hr; 1/Wk 8 Weeks | \$90 | Group Class | 18+ YO | |
| Martial Arts | 1.5 Hrs; 1/Wk; 2 Mos | \$75 | Group Class | 18+ YO | |
| Self-Defense | 1 Hr; 1 / Wk; 8 Weeks | \$70 | Group Class | 18+ YO | |
| Stretch and Flow | 1 Hr; 1 / Wk; 8 Weeks | \$40 | Group Class | 18+ YO | |
| Movement | 1 Hr; 1 / Wk; 8 Weeks | \$90 | Group Class | 18+ YO | |

| Offering | Frequency/ Duration | Cost | Format | Audience | Comments On Administration |
|----------------------------------|-----------------------------|---------------------------------|-------------|----------|----------------------------|
| Nia | 1 Hr; 1 / Wk; 8 Weeks | \$100 | Group Class | 18+ YO | |
| Insanity | 1 Hr; 1 / Wk; 8 Weeks | \$60 | Group Class | 18+ YO | |
| Flow Yoga - Beginning, I, and II | 1 Hr; 1 / Wk; 8 Weeks | \$90 | Group Class | 18+ YO | |
| Adventure Boot Camp | 2, 3, 5 Days/Wk; 4 Weeks | \$219 (2); \$299 (3); \$329 (5) | Group Class | 18+ YO | |
| Walk Fairfax | 1 Hr; 1 / Wk; 10 Weeks | \$30 | Drop-In | All | |
| Movement | 1 Hr; 1 / Wk; 8 Weeks | \$90 | Group Class | Senior | |
| Seniorcise | 1 Yr / Week | \$72 (2 Mo); \$140 (4 Mo) | Group Class | Senior | |
| Chair Yoga | 1 Yr / Week | \$20 (4 Wks); \$40 (8 Wks) | Group Class | Senior | |
| Strength | 1 Hr; 1 / Mo Sessions | \$14 | Group Class | Senior | |
| Pickleball | 1 Hr; 1 / Mo Sessions | \$20 | Group Class | Senior | |
| SMILE | 45 Min; 1 / Wk; 7 Weeks | \$40 | Group Class | Senior | |
| Sit - Get Fit | 1 Yr / Week | \$20 (4 Wks); \$30 (6 Wks) | Group Class | Senior | |

| Offering | Frequency/ Duration | Cost | Format | Audience | Comments On Administration |
|----------------------------------|--------------------------|------|----------------|----------|----------------------------|
| Taichi Chuan: Beginning Advanced | 1 Hr; 1 / Wk; 8 Weeks | \$35 | Group Class | Senior | |

Creative Arts

Dance

| | | | | | |
|--|---------------------------|--------------|-------|-------------------------|--|
| Ballet - Introduction | 1 Hr; 1/Wk, 8 Wks | \$75 | Group | 3-4 YO; 5-8 YO | |
| Tumble and Twirl | 45 Min; 1 / Wk, 8 Wks | \$80 | Group | 3-5 YO | |
| Tutu's For Two (Royal Acad of Dance) | 30 Min; 1/Wk; 4 Months | \$45 / Month | Group | 2 YO | |
| Fairytale Ballet | 45 Min; 1/Wk; 4 Months | \$80 / Month | Group | 2.5-3.5 YO | |
| Adrenaline Ballet (3 Levels) | 1 Hr; 1/Wk, 8 Wks | \$95 | Group | 5-9; 10-13; 14-17 YO | |
| Adrenaline Tumbling (2 Levels) | 1 Hr; 1/Wk, 8 Wks | \$95 | Group | 4-6; 7-10 YO | |
| Adrenaline B-Boy/B-Girl Hip Hop (I and II) | 1 Hr; 1/Wk, 8 Wks | \$95 | Group | 5-9; 10-15 YO | |
| Adrenaline Jazz Dance (I and II) | 1 Hr; 1/Wk, 8 Wks | \$95 | Group | 5-9; 10-15 YO | |
| Cheer Technique (I and II) | 1 Hr; 1/Wk, 8 Wks | \$95 | Group | 5-8; 8-13 YO | |
| Pre-Primary Ballet (Royal Acad of Dance) | 45 Min; 1/Wk; 5 Months | \$80 / Month | Group | 4.5-6 YO | |

| Offering | Frequency/ Duration | Cost | Format | Audience | Comments On Administration |
|---|-----------------------------|--------------|---------|----------|----------------------------|
| Primary Ballet (Royal Acad of Dance) | 45 Min; 1/Wk; 5 Months | \$80 / Month | Group | 7+ YO | |
| Grade I Ballet (Royal Acad of Dance) | 1 Hr; 1/Wk; 5 Months | \$90 / Month | Group | 8-12 YO | |
| Grade II Ballet (Royal Acad of Dance) | 1 Hr; 1/Wk; 5 Months | \$90 / Month | Group | 9-12 YO | |
| Tumbling - Ages 4-6 | 1 / Wk, 8 Wks | \$95 | Group | 4-6 YO | |
| Tumbling - Ages 7-12 | 1 / Wk, 8 Wks | \$95 | Group | 7-12 YO | |
| Jazz - Ages 5-9 | 1 / Wk, 8 Wks | \$95 | Group | 5-9 YO | |
| Jazz - Ages 8-12 | 1 / Wk, 8 Wks | \$95 | Group | 8-12 YO | |
| Hip Hop - Ages 5-9 | 1 / Wk, 8 Wks | \$95 | Group | 5-9 YO | |
| Hip Hop - Ages 8-12 | 1 / Wk, 8 Wks | \$95 | Group | 8-12 YO | |
| Clogging: Beginner - I, II, III, Happy Feet Group | 1 Hr; 1 / Week; 3 Months | \$75 | Group | 13+ YO | |
| Jitterbug: Beginner, Intermediate | 1 Hr; 1 / Week; 8 Weeks | \$110 | Group | 14+ YO | |
| Irish Social Dance | 1.5 Hrs; 1 / Wk; 1 Month | \$33 | Group | 18+ YO | |
| Swing Dances (Lessons + Dance) | 1 / Month | \$15 | Drop-In | Adult | |



Appendix D – Existing Programs & Services Analysis

| Offering | Frequency/ Duration | Cost | Format | Audience | Comments On Administration |
|---|----------------------------|------|--------|----------|----------------------------|
| Line Dancing: Basic Beginning; Beginner Plus | 1 Hr; 1 / Week; 8 Weeks | \$45 | Group | Senior | |
| Line Dancing: Combo | 2 Hr; 1 / Week; 8 Weeks | \$75 | Group | Senior | |

| Music | | | | | |
|--|----------------------------|---------------------------------|----------------|------------------------|--|
| Music Appreciation | 30 Min, 1/Week, 7 Weeks | \$70/Session + Supply - \$36 | Group | 0-16 Month | |
| Music Appreciation | 45 Min, 1/Week, 7 Weeks | \$90/Session + Supply - \$25 | Group | 0-4 YO | |
| Music Appreciation | 30 Min, 1/Week, 7 Weeks | \$75/Session + Supply - \$33 | Group | 16 Mo-4 YO | |
| Music Appreciation | 45 Min, 1/Week, 7 Weeks | 8 Wks: \$176; 10 Wks; \$210 | Group | 0-5 YO (+Adult) | |
| Little Piano Lessons | 30 Min, 1/Week, 3 Weeks | \$120 | Individual | 4-6 YO | |
| Private Piano Lessons | 30 Min, 1/Week, 3 Weeks | \$140 | Individual | 5-18 YO | |
| Private Piano Lessons | 30 Min, 1/Week, 3 Weeks | \$140 | Individual | 5-18 YO; 5 YO-Adult | |
| Mandolin: Beginner; Advanced Beginner; Intermediate | 1 Hr / Week; 5 Weeks | \$108 | Group Class | 13+ YO | |

| | Offering | Frequency/ Duration | Cost | Format | Audience | Comments On Administration |
|------------|--------------------------------|----------------------------------|----------------|-------------|----------|----------------------------|
| Art | | | | | | |
| | Shapes and Colors; Crafty Kids | 1/Hr per Week; 8 Weeks | \$75 | Group Class | 2-3 YO | |
| | Coil Basket Making | 1 Day; 4 Hours | \$45 | Group Class | 5-8 YO | |
| | All Day Art Workshops | 1 Day; 6 Hours | \$70 | Group Class | 6-13 YO | |
| | After School Art | 1.5 Hrs / Wk; 8 Weeks | \$150 | Group Class | 6-13 YO | |
| | Drawing Class | 1/Week; 8 Weeks | \$120 | Group Class | 6-12 YO | |
| | Cartooning Class | 1/Week; 8 Weeks | \$120 | Group Class | 6-12 YO | |
| | Paint, Wine, and Baklava | 2 Hour Sessions Over 4 Months | \$35 / Session | Drop-In | Adult | |
| | Seniors Art Class | 1.5 Hrs; 1/Wk; 6 Weeks | \$72 | Group Class | Seniors | |

| Health, Wellness, Education | | | | | | |
|------------------------------------|-----------------------------------|--------------------------|-------|-------------|--------|--|
| | Let's Make Believe | 1 hr; 1/Week; 8 Weeks | \$75 | Group Class | 3-5 YO | |
| | Play Click Learn Computer Classes | 45 Min / Wk; 10 Weeks | \$100 | Group Class | 3-6 YO | |
| | ABC's and 123's | 1 hr; 1/Week; 8 Weeks | \$75 | Group Class | 2-4 YO | |



Appendix D – Existing Programs & Services Analysis

| Offering | Frequency/ Duration | Cost | Format | Audience | Comments On Administration |
|----------------------------|----------------------------|------------------|-------------|------------------|----------------------------|
| Robotics Afterschool | 1.5 Hrs / Week; 8 Weeks | \$205 | Group Class | 7-13 YO | |
| New Year's Health Event | Single Event; 3 Hours | \$25 | Drop-In | 15+ YO | |
| Well Behaved Child | 3 Sessions; 1 Hr Each | \$15 per Session | Group Class | Adult | |
| Clock Repair | 30 Sessions | \$210 | Group Class | Adult | |
| Dog Obedience/Charm School | 1 hr; 1/Week; 8 Weeks | \$100 | Group Class | Adult | |
| Paying for College | 3 Hours | \$35 | Drop-In | Adult | |
| Meditation | 1 Hr; 1/Week; 4 Weeks | \$30 | Group Class | Adult/ Senior | |
| Community Garden | Annually | \$60 / Year | Individual | All | |

| Language Education | | | | | |
|--------------------|--------------------------|------|-------|----------|----------------------------|
| Spanish | 1 hr, 1/Week, 6 Weeks | \$95 | Group | 1.5-3 YO | Instructor: Spanish Skills |
| Spanish | 1 hr, 1/Week, 6 Weeks | \$95 | Group | 2-5 YO | Instructor: Spanish Skills |
| Spanish | 1 hr, 1/Week, 7 Weeks | \$95 | Group | 5-8 YO | Instructor: Spanish Skills |
| Spanish | 1 hr, 1/Week, 8 Weeks | \$95 | Group | 18+ YO | Instructor: Spanish Skills |



Appendix D – Existing Programs & Services Analysis

| Offering | Frequency/ Duration | Cost | Format | Audience | Comments On Administration |
|----------|------------------------|------|--------|----------|----------------------------|
|----------|------------------------|------|--------|----------|----------------------------|

| Structured Social Activities | | | | | |
|---|----------------------------|-------|----------------|------------------------|-------------------------------|
| Baby and Me | 2 hr, 1/wk, 6 weeks | \$35 | Group | 9-24 Month; 2-4 YO | |
| Little School | 2.5 hr, 2/wk, 1 month | \$160 | Group | 9-24 Month; 2-4 YO | |
| Fairy/Pirate Adventure | 1 hr; 1 / Month | \$10 | Group | 2.5-8 YO | |
| Playtime Pals; Open Playtime | 1/Wk | Free | Drop-In | 9 Mo - 5 YO | |
| After School; Summer - Legos | 1.25 Hrs; 1 / Month | \$10 | Drop-In | Grade K-4 | |
| Parent's Night Out | Friday's; 1 / Month | \$40 | Drop-In | 4-12 YO | |
| Family Movie Nights | 1 / Month | Free | Drop-In | Families | |
| Nature Quest | 1 hr; 1 / Week; 8 Weeks | \$100 | Group Class | 3-5 YO (With Adult) | |
| Mother/Son Camp Out | May (Overnight) | \$25 | Sign-Up | Mother/Sons | |
| Father/Daughter Dance | June (Evening) | \$25 | Sign-Up | Father/ Daughter | |
| Beginner's Bridge | One Day: 9:30-3 | Free | Drop-In | Seniors | |
| Senior Daily Activities: Coffee; Games; Current Events; Others | M-F; 8-5 | Free | Drop-In | Seniors | Full Days at Senior Center |

| Offering | Frequency/ Duration | Cost | Format | Audience | Comments On Administration |
|---|------------------------|---------|---------|----------|----------------------------|
| Senior Trips; Photo Contests; Special History Programs | Varies | Unknown | Drop-In | Seniors | |

| Special/Community Events | | | | | |
|---|------------------------|------|---------|----------------------|--|
| Fairfax Symphony Orchestra Concerts | Varies | Free | Event | All | |
| City Of Fairfax Band Concerts | Varies | Free | Event | All | |
| Children's Performance Series | Varies | Free | Event | All | |
| Chocolate Lovers Festival | March | Free | Event | All | |
| Heritage Festival | Annually | Free | Drop-In | All | |
| External Groups: Examples: Virginia Opera, ANG Band | Intermittent | Free | Drop-In | Adult | |
| Art Show (Sherwood) | Intermittent | Free | Drop-In | Adult | |
| Flea Market and Appraisal Events | March | Free | Event | All | |
| Earth Day Event | April | Free | Drop-In | All | |
| Egg Hunt | Spring (Easter) | Free | Drop-In | 2-10 YO (+ Adult) | |
| Artistic Kaleidoscope (Arts, Music, Dance) | April-May (3 Weeks) | Free | Drop-In | All | |

| Offering | Frequency/ Duration | Cost | Format | Audience | Comments On Administration |
|-------------------------------|------------------------|-----------------|----------------------|----------|----------------------------|
| Antique Car Show | May (One Day) | Free? | Drop-In | All | |
| Farmer's Market | May-Oct | Vendor Specific | Drop-In | All | |
| Old Town Plaza Summer Series | Summer | Free | Drop-In | All | |
| Independence Day Parade/Show | July | Free | Drop-In | All | |
| Charity Golf Event | August (One Day) | Unknown | Register/ 4-Somes | Adult | |
| Park Cleanup Day | September | Free | Drop-In | All | |
| Fall Festival | October | Free | Drop-In | All | |
| Holiday Craft Show | November | \$5 | Drop-In | All | |
| Festival of Lights and Carols | December | Free | Drop-In | All | |

| Spring Break Camps | | | | | |
|---|----------------------|-----------|-------|---------|--------------------------|
| STEM (Science, Technology, Engineering, Math) | 1 Wk (6 Hours/Day) | \$350 | Group | 7-13 YO | |
| Robots/Lego Workshop Camps | 1 Wk (3-6 Hours/Day) | \$170-438 | | | |
| Soccer - Age 2-5 | 1 Wk (1.5 Hours/Day) | \$100 | Group | 2-5 YO | Extended Hours Available |



Appendix D – Existing Programs & Services Analysis

| Offering | Frequency/ Duration | Cost | Format | Audience | Comments On Administration |
|------------------------------|-------------------------|-------------|--------|----------|-------------------------------|
| Soccer - Age 5-14 | 1 Wk (3 or 6 Hours/Day) | \$150/\$200 | Group | 5-14 YO | Extended Hours Available |
| Basketball | 1 Wk (3 or 6 Hours/Day) | \$285 | Group | 8-15 YO | |
| Young Rembrandts Outer Space | 1 Week (1.5 Hours/Day) | \$113 | Group | 5-7 YO | Extended Hours Available |
| Pastel Drawing | 1 Week (1.5 Hours/Day) | \$113 | Group | 8-13 YO | |

| Summer Camp - June 15 - August 15 | | | | | |
|--|-----------------------|-------|-------|----------------|--------------------------|
| Sunshine Kidz Camp | 7 Weeks (Full Summer) | \$805 | Group | 3-5 YO | |
| Summer Day Camp | 7 Weeks (Full Summer) | \$770 | Group | 6-9 YO | Extended Hours Available |
| Middle School Camp | 7 Weeks (Full Summer) | \$795 | Group | 10-12 YO | Extended Hours Available |
| Teen Adventure Camp | 7 Weeks (Full Summer) | \$995 | Group | 13-15 YO | |
| Specialty Camps: Art, Electronics, Science; Sports; Single Day Trips | Vary | Vary | Group | Range: 4-15 YO | |

| Events Rentals | | | | | |
|-------------------------------|----------------|--------|---------|-------|--|
| Room Rentals - Adult/Meetings | One Time Event | Varies | Special | Adult | |

| Offering | Frequency/ Duration | Cost | Format | Audience | Comments On Administration |
|--|------------------------|------------------------------|---------|---------------------|-------------------------------|
| Outdoor Pavilion Rental | One Time Event | \$55/75 for 4 Hours (Sm/Lrg) | Special | Varies | |
| Event Rental - Children's Birthday | One Time Event | Varies | Special | Families | |
| Event Rental - Lego Parties | One Time Event | \$225 for 12 | Special | Age 5-9 (+Adult) | |
| Event Rental - Princess/Pirate Parties | One Time Event | \$180 for 12 | Special | Age 4-8 (+Adult) | |



Appendix E - Benchmarking Comparisons

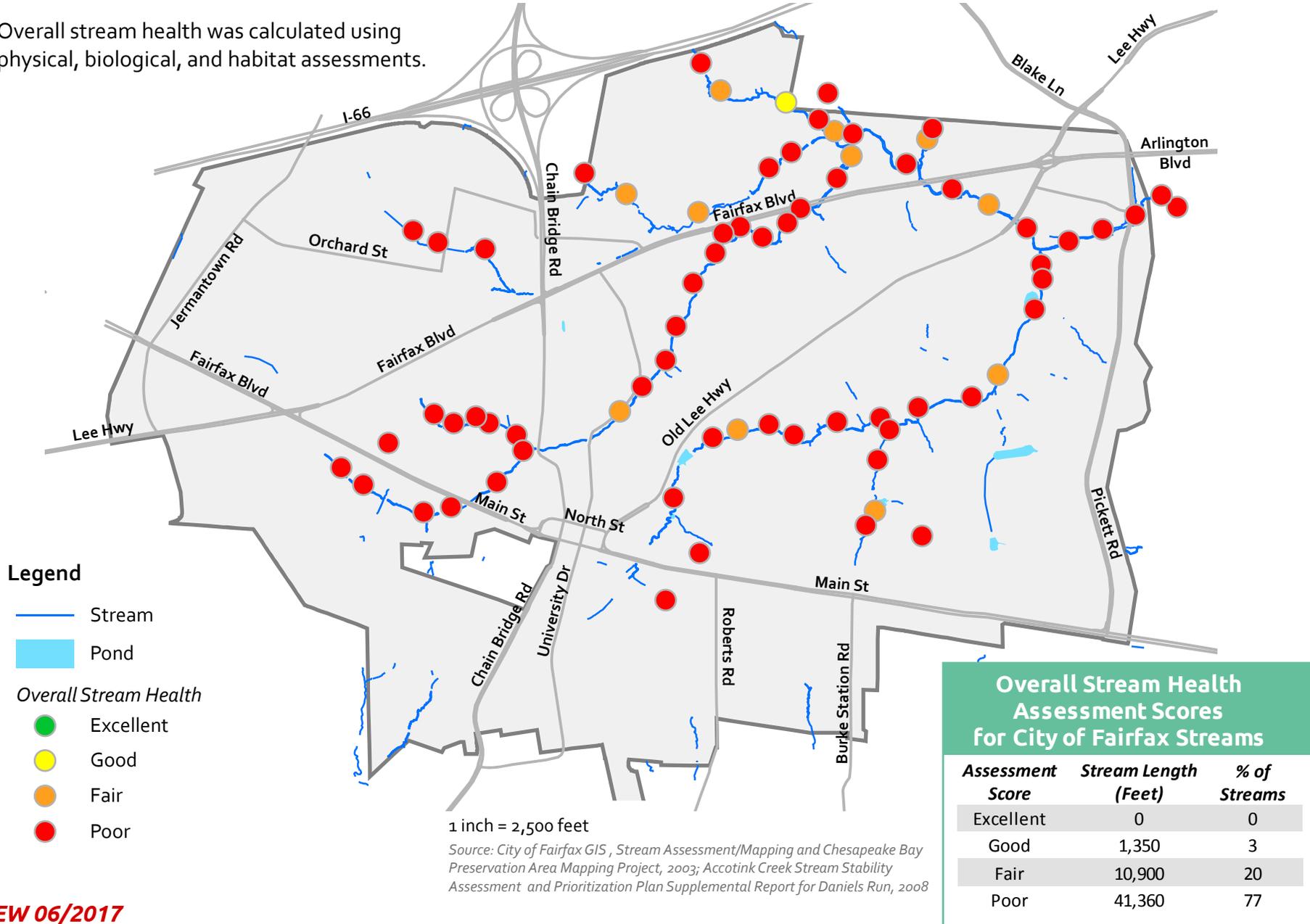
Benchmarking Comparisons to Northern Virginia Departments Budget and Land Comparisons

| Park and Recreation Jurisdiction Survey 2014 budget | What is your organization's FY 2014 Total Gen Fund/Tax dollar Operating Budget (Excludes Capital) | What % of your FY 2014 tax supported budget is personnel? | What % of your FY 2014 tax supported budget is operating? | GF related Personnel | GF related Operating | What is your Total municipality's general fund/tax supported overall operations budget? (Excludes capital) | % of the overall municipality's General Fund budget supporting parks and recreation | What is your municipality's population? | How many total households are in your municipality? | How many acres do you own/maintain? | Park acres per 1,000 residents | GF park and rec contribution per capita | GF park and rec contribution per household | GF park and rec costs per acre owned/maintained |
|---|---|---|---|----------------------|----------------------|--|---|---|---|-------------------------------------|--------------------------------|---|--|---|
| City of Fairfax | \$ 3,981,660 | 50.0% | 50.0% | \$ 1,990,830 | \$ 1,990,830 | \$ 125,599,399 | 3.17% | 23,505 | 8,812 | 321.00 | 13.66 | \$169.40 | \$451.85 | \$12,404 |
| Arlington | \$ 34,355,443 | 70.0% | 30.0% | \$ 24,048,810 | \$ 10,306,633 | \$ 656,916,755 | 5.23% | 214,900 | 100,400 | 960.00 | 4.47 | \$159.87 | \$342.19 | \$35,787 |
| Reston Association | \$ 6,994,849 | 75.0% | 25.0% | \$ 5,246,137 | \$ 1,748,712 | \$ 13,713,369 | 51.01% | 60,000 | 21,134 | 1,250.00 | 20.83 | \$116.58 | \$330.98 | \$5,596 |
| Vienna | \$ 2,798,500 | 65.0% | 35.0% | \$ 1,819,025 | \$ 979,475 | \$ 22,398,700 | 12.49% | 15,700 | 7,000 | 164.00 | 10.45 | \$178.25 | \$399.79 | \$17,064 |
| Falls Church | \$ 3,054,400 | 45.1% | 54.9% | \$ 1,377,534 | \$ 1,676,866 | \$ 75,579,675 | 4.04% | 12,332 | 5,489 | 60.00 | 4.87 | \$247.68 | \$556.46 | \$50,907 |
| Prince William | \$ 33,541,194 | 49.8% | 50.2% | \$ 16,703,515 | \$ 16,837,679 | \$ 962,566,044 | 3.48% | 420,465 | 143,536 | 4,000.00 | 9.51 | \$79.77 | \$233.68 | \$8,385 |
| City of Leesburg | \$ 7,550,824 | 76.0% | 24.0% | \$ 5,738,626 | \$ 1,812,198 | \$ 65,057,640 | 11.61% | 44,400 | 15,380 | 400.00 | 9.01 | \$170.06 | \$490.95 | \$18,877 |
| City of Alexandria | \$ 21,530,916 | 73.0% | 27.0% | \$ 15,717,569 | \$ 5,813,347 | \$ 624,800,000 | 3.45% | 139,966 | 71,537 | 756.00 | 5.40 | \$153.83 | \$300.98 | \$28,480 |
| Average | \$ 15,689,447 | 64.8% | 35.2% | \$ 10,093,031 | \$ 5,596,416 | \$ 345,861,740 | 13.0% | 129,680.43 | 52,068.00 | \$ 1,084 | 9.22 | \$ 158 | \$ 379 | \$ 23,585 |
| Median | \$ 7,272,837 | 67.5% | 32.5% | \$ 5,738,626 | \$ 1,812,198 | \$ 75,579,675 | 4.6% | 60,000.00 | 21,134.00 | \$ 578 | 9.01 | \$ 160 | \$ 342 | \$ 18,877 |
| Average and Median do not include the City of Fairfax | | | | | | | | | | | | | | |
| Community Centers | | | | | | | | | | | | | | |
| McLean Community Center | \$ 5,819,897 | 51.4% | 48.6% | \$ 2,991,427 | \$ 2,828,470 | \$ 3,586,369,722 | 0.16% | 48,051 | 17,756 | 5.84 | | \$121.12 | \$327.77 | \$996,558 |
| Reston Community Center* | \$ 3,337,735 | 60.9% | 39.1% | \$ 2,032,681 | \$ 1,305,054 | \$ 3,586,369,722 | 0.09% | 60,000 | 22,000 | 15.26 | | \$55.63 | \$151.72 | \$218,724 |
| County and Regional Agencies | | | | | | | | | | | | | | |
| Fairfax County Park Authority | \$ 30,834,431 | 64.5% | 35.5% | \$ 19,885,125 | \$ 10,949,306 | \$ 3,586,369,722 | 0.86% | 1,119,200 | 412,400 | 23,196.00 | | \$27.55 | \$74.77 | \$1,329 |
| Loudoun County | | | | \$ - | \$ - | | | | | | | | | |
| NVRPA | \$ 22,120,474 | 64.8% | 35.2% | \$ 14,340,703 | \$ 7,779,771 | \$22,120,474* | 100% | 1,821,702 | 655,261 | 11,262.00 | | \$12.14 | \$33.76 | \$1,964 |
| Stafford County | | | | | | | | | | | | | | |
| Fauquier County | \$ 3,065,970 | 68.0% | 32.0% | \$ 2,084,860 | \$ 981,110 | \$ 277,744,266 | 1.10% | 67,207 | 23,031 | 1,042.00 | | \$45.62 | \$133.12 | \$2,942 |
| | | 65.8% | 34.2% | | | | 34.0% | | | | | | | |
| | | 64.8% | 35.2% | | | | 1.1% | | | | | | | |

NVRPA totals include all jurisdictions served
 Leesburg total municipality budget includes the Utility Fund
 McLean Community Center Total Budget \$3,718,108 tax rev?
 Reston Community Center Total Budget \$8,543,020/
 NVRPA totals include all jurisdictions served

Overall Stream Health

Overall stream health was calculated using physical, biological, and habitat assessments.



NEW 06/2017

Fairfax Water Service Areas

Since January 3, 2014 Fairfax Water has been the water provider for the City of Fairfax. The water quality in the City of Fairfax service area is excellent and consistently surpasses all federal and state standards.

Legend



Customers in this service area receive water from the Potomac River and Occoquan Reservoir that is treated at the James J. Corbalis Jr. or Frederick P. Griffith Jr. treatment plants, owned and operated by Fairfax Water

Customers in this service area receive water from the Potomac River that is treated at the McMillan and Dalecarlia water treatment plants, part of the Washington Aqueduct system, owned and operated by the U.S. Army Corps of Engineers

Customers in this service area receive water from the Potomac River that is treated at the Dalecarlia water treatment plant, part of the Washington Aqueduct system, owned and operated by the U.S. Army Corps of Engineers



Wastewater Collection System

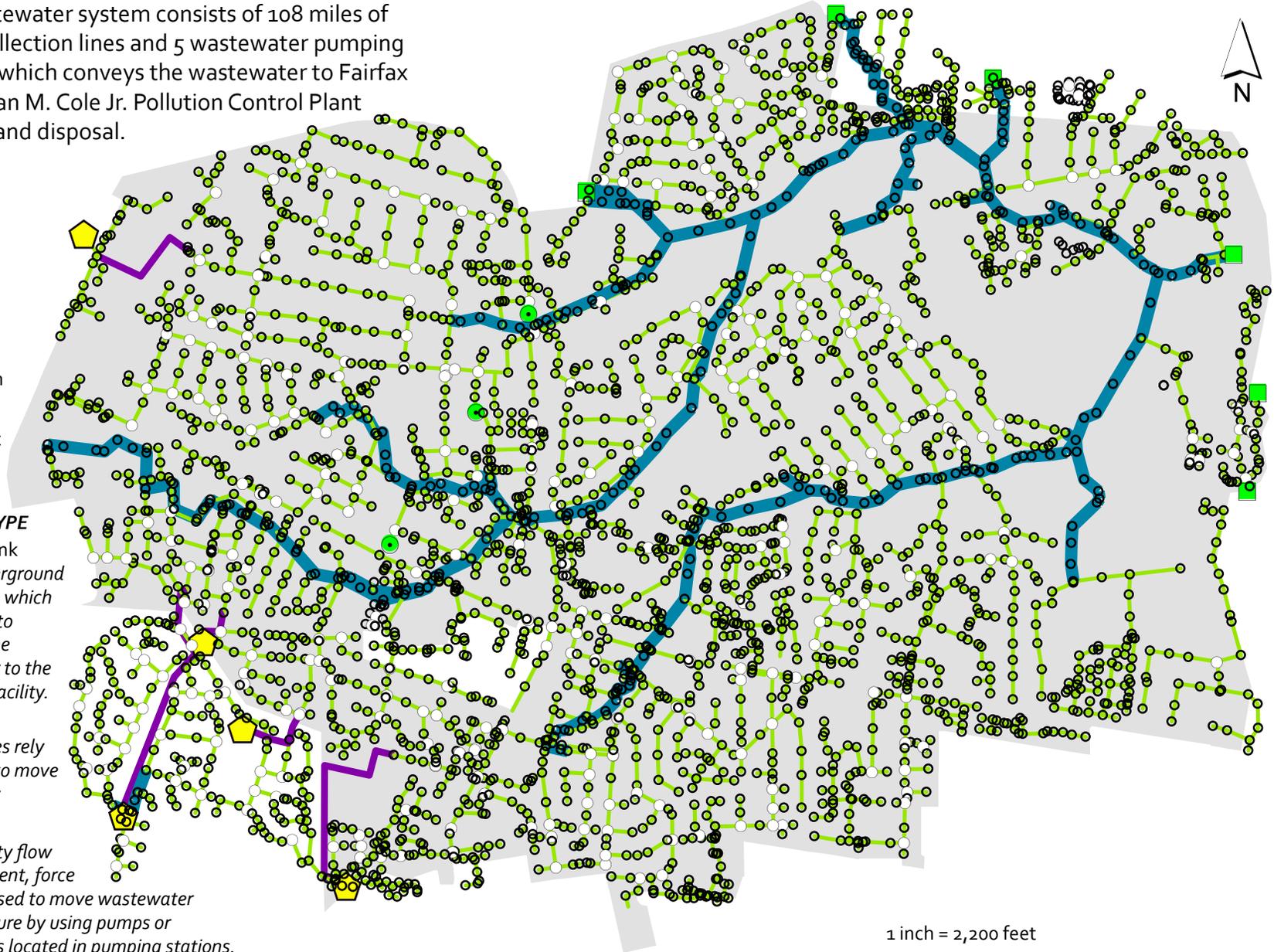
The City's wastewater system consists of 108 miles of wastewater collection lines and 5 wastewater pumping stations, all of which conveys the wastewater to Fairfax County's Noman M. Cole Jr. Pollution Control Plant for treatment and disposal.

Legend

- Manhole
- Intersection
- Cleanout
- Meter Vault
- ⬠ Pumping Station

PIPES BY FLOWTYPE

- Gravity/Trunk**
Larger underground trunk mains which use gravity to transport the wastewater to the treatment facility.
- Gravity**
Gravity pipes rely on gravity to move wastewater
- Force**
When gravity flow is not sufficient, force mains are used to move wastewater under pressure by using pumps or compressors located in pumping stations.



NEW 06/2017

1 inch = 2,200 feet

Source: City of Fairfax GIS sewer network 2016

Residential Refuse and Recycling Curbside Collection

The City provides a comprehensive and full-service curbside collection program, which includes the collection of refuse and recycling from single-family homes and townhomes. Curbside collection occurs once a week on a designated collection day.

Legend

 City does not pick-up

Pick-Up Day

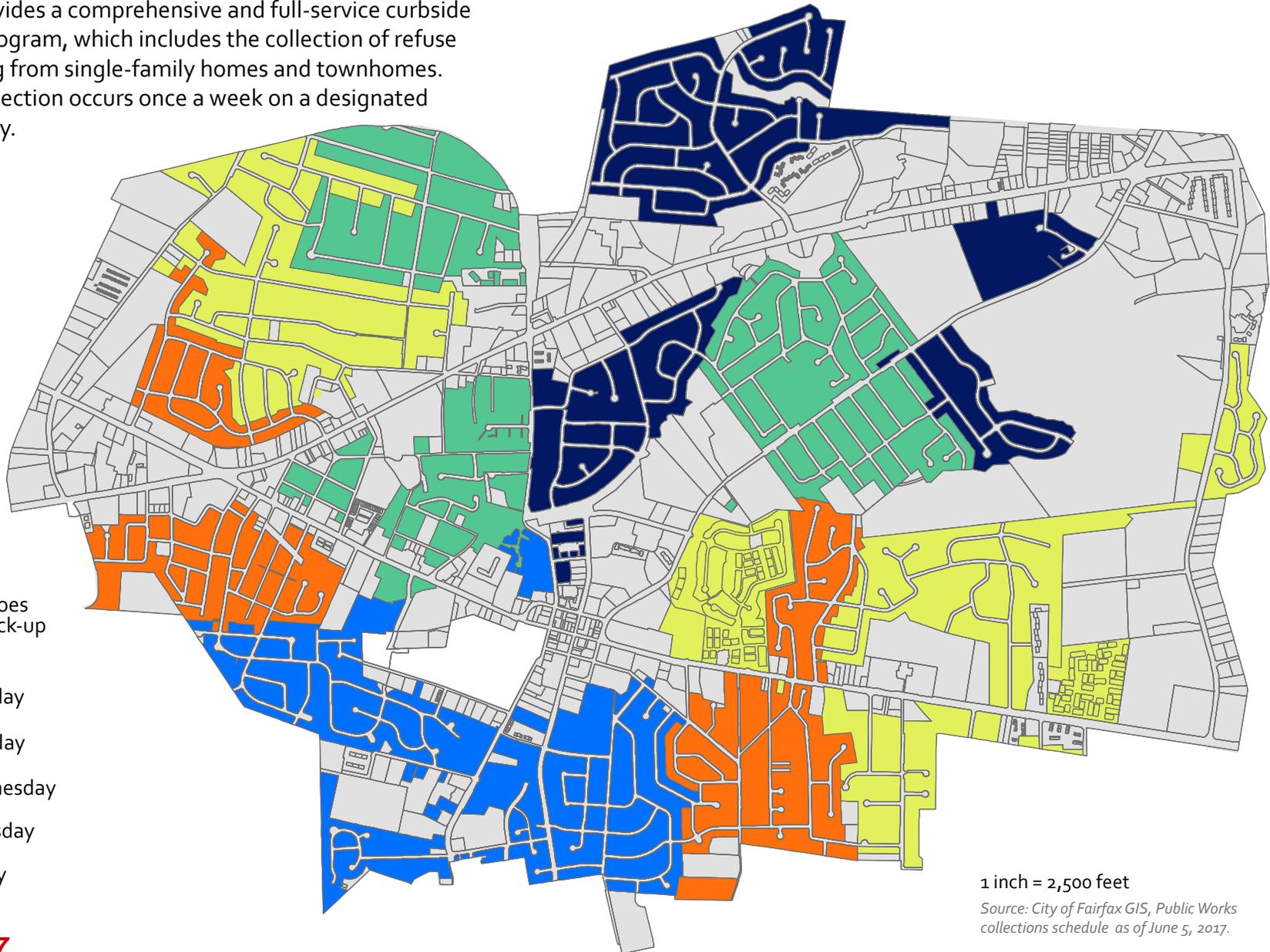
 Monday

 Tuesday

 Wednesday

 Thursday

 Friday



1 inch = 2,500 feet

Source: City of Fairfax GIS, Public Works collections schedule as of June 5, 2017.

NEW 06/2017